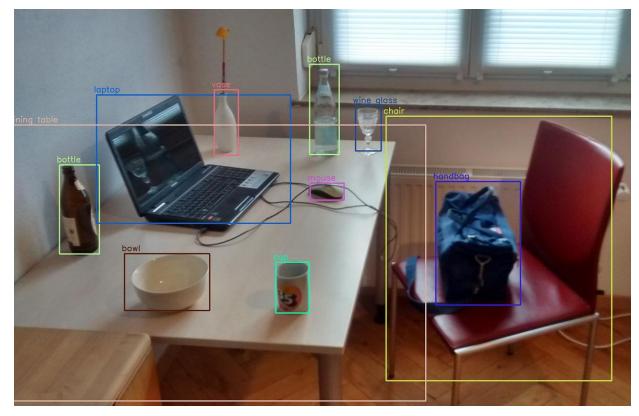


# Object Detection

CS 6384 Computer Vision
Professor Yu Xiang
The University of Texas at Dallas

## Object Detection

Localize objects in images and classify them



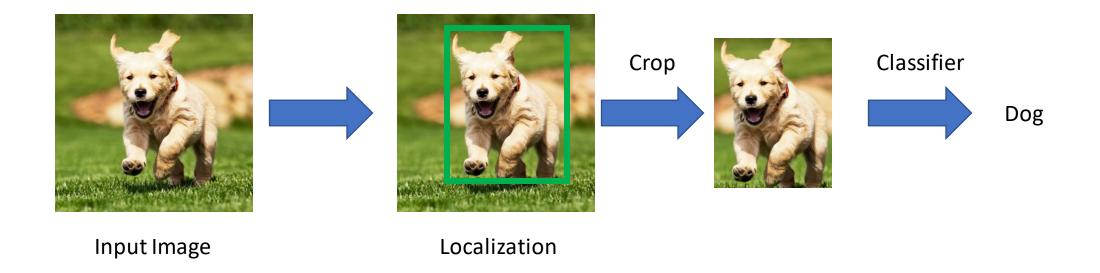
Wikipedia

#### Why using bounding boxes?

- Easy to store
  - (x, y, w, h): box center with width, height
  - (x1, y1, x2, y2): top left corner and bottom right corner
- Easy for image processing
  - Crop a region

## Object Detection

• Localization + Classification

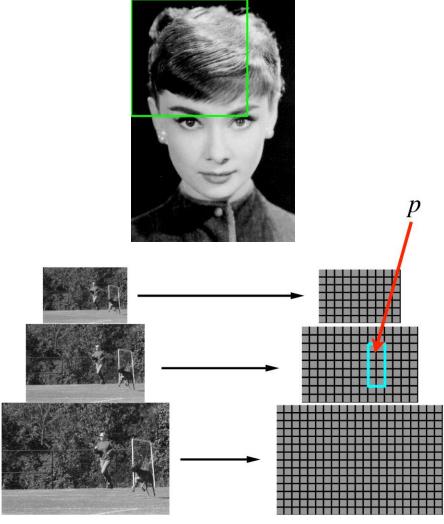


## Localization: Sliding Window

Select a window with a fixed size

 Scan the input image with the window (bounding box)

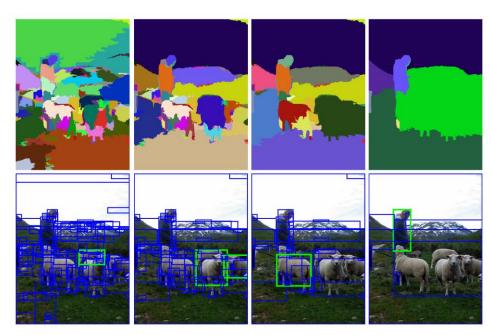
- How to deal with different object scales and aspect ratios?
  - Use boxes with different aspect ratios
  - Image pyramid



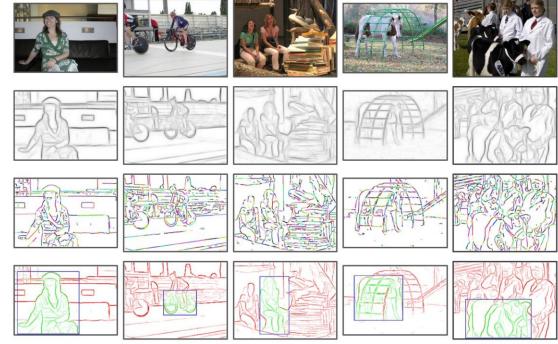
https://cvexplained.wordpress.com/tag/sliding-windows/

## Localization: Region Proposal

- Leverage methods that can generate regions with high likelihood of containing objects
  - E.g., bottom-up segmentation methods, using edges



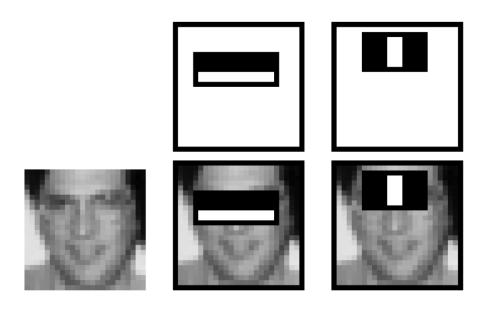
Selective Search, Sande et al., ICCV'11



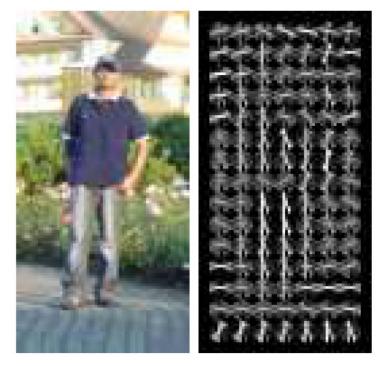
Edge Boxes. Zitnick & Dollar, ECCV'14

### Classification: Features

- Traditional methods: Hand-crafted features
- Deep learning methods: learned features in the network



Viola and Jones: rectangle features

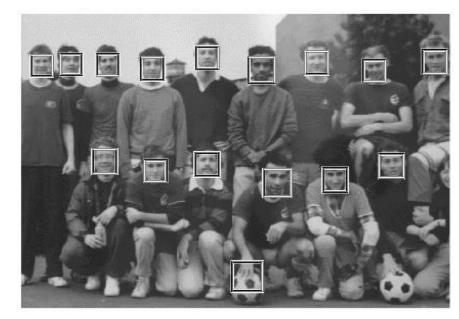


Dadal & Triggs: Histograms of Oriented Gradients

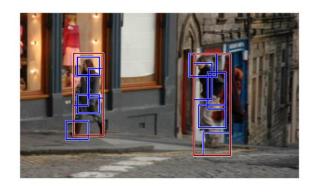
### Classification: Classifiers

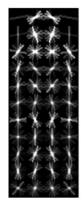
- Traditional methods
  - AdaBoost
  - Support vector machines (SVMs)

- Deep learning methods
  - Neural networks

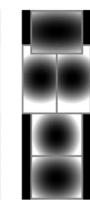


Viola and Jones: AdaBoost Robust Real-time Object Detection. IJCV, 2001.









Felzenszwalb et al: SVM

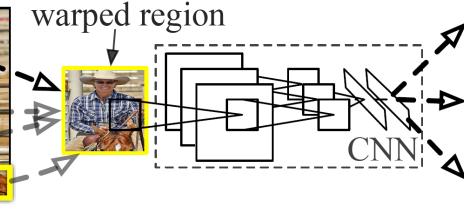
Object detection with discriminatively trained part-based models . TPAMI, 2009.

#### R-CNN



1. Input image





2. Extract region proposals (~2k)

Selective Search

3. Compute CNN features 4. Classify regions

tvmonitor? no.

aeroplane? no.

person? yes.

**SVM** 

Rich feature hierarchies for accurate object detection and semantic segmentation. Girshick et al., CVPR, 2014

### R-CNN

VOC 2007 test	aero	bike	bird	boat	bottle	bus	car	cat	chair	cow	table	dog	horse	mbike	person	plant	sheep	sofa	train	tv	mAP
R-CNN pool <sub>5</sub>	51.8	60.2	36.4	27.8	23.2	52.8	60.6	49.2	18.3	47.8	44.3	40.8	56.6	58.7	42.4	23.4	46.1	36.7	51.3	55.7	44.2
R-CNN fc <sub>6</sub>	59.3	61.8	43.1	34.0	25.1	53.1	60.6	52.8	21.7	47.8	42.7	47.8	52.5	58.5	44.6	25.6	48.3	34.0	53.1	58.0	46.2
R-CNN fc <sub>7</sub>	57.6	57.9	38.5	31.8	23.7	51.2	58.9	51.4	20.0	50.5	40.9	46.0	51.6	55.9	43.3	23.3	48.1	35.3	51.0	57.4	44.7
R-CNN FT pool <sub>5</sub>	58.2	63.3	37.9	27.6	26.1	54.1	66.9	51.4	26.7	55.5	43.4	43.1	57.7	59.0	45.8	28.1	50.8	40.6	53.1	56.4	47.3
R-CNN FT fc <sub>6</sub>	63.5	66.0	47.9	37.7	29.9	62.5	70.2	60.2	32.0	57.9	47.0	53.5	60.1	64.2	52.2	31.3	55.0	50.0	57.7	63.0	53.1
R-CNN FT fc7	64.2	69.7	50.0	41.9	32.0	62.6	71.0	60.7	32.7	58.5	46.5	56.1	60.6	66.8	54.2	31.5	52.8	48.9	57.9	64.7	54.2
R-CNN FT fc <sub>7</sub> BB	68.1	72.8	56.8	43.0	36.8	66.3	74.2	67.6	34.4	63.5	54.5	61.2	69.1	68.6	58.7	33.4	62.9	51.1	62.5	64.8	58.5
DPM v5 [20]	33.2	60.3	10.2	16.1	27.3	54.3	58.2	23.0	20.0	24.1	26.7	12.7	58.1	48.2	43.2	12.0	21.1	36.1	46.0	43.5	33.7
DPM ST [28]	23.8	58.2	10.5	8.5	27.1	50.4	52.0	7.3	19.2	22.8	18.1	8.0	55.9	44.8	32.4	13.3	15.9	22.8	46.2	44.9	29.1
DPM HSC [31]	32.2	58.3	11.5	16.3	30.6	49.9	54.8	23.5	21.5	27.7	34.0	13.7	58.1	51.6	39.9	12.4	23.5	34.4	47.4	45.2	34.3

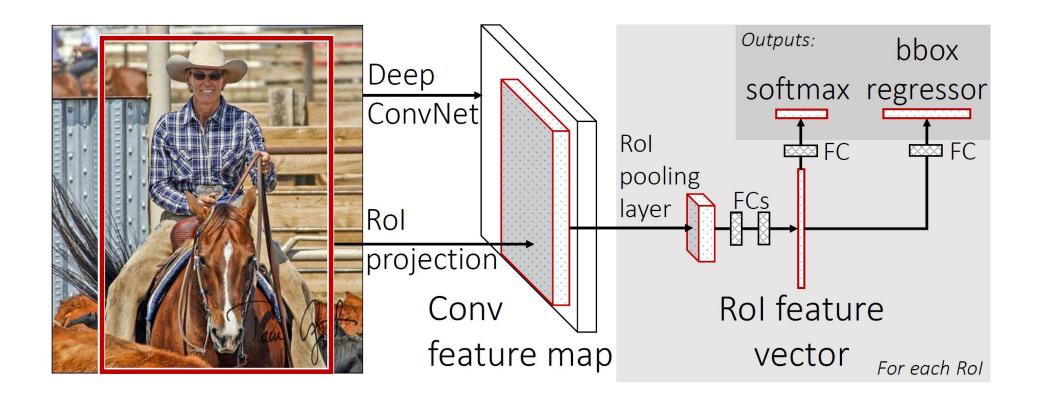
BB: bounding box regression

Features from AlexNet

Rich feature hierarchies for accurate object detection and semantic segmentation. Girshick et al., CVPR, 2014

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#### Fast R-CNN



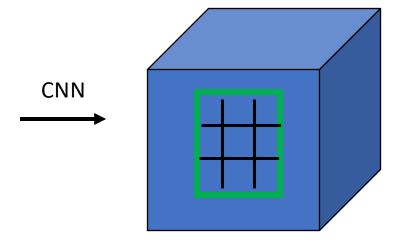
Fast R-CNN. Girshick, ICCV, 2015

## Rol Pooling

#### Divide the mapping RoI into H x W grids

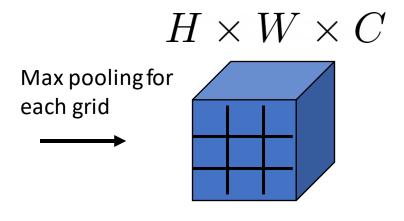


(x,y,h,w)



RoI mapping to feature map

$$s \times (x, y, h, w)$$
$$s = \frac{1}{16}$$



$$7 \times 7$$
 Rol pooling in Fast R-CNN

## **Bounding Box Regression**

Predict bounding box regression offset for K object classes

$$t^{k} = (t_{x}^{k}, t_{y}^{k}, t_{w}^{k}, t_{h}^{k})$$

$$t_{x} = (G_{x} - P_{x})/P_{w} \qquad \hat{G}_{x} = P_{w}d_{x}(P) + P_{x}$$

$$t_{y} = (G_{y} - P_{y})/P_{h} \qquad \hat{G}_{y} = P_{h}d_{y}(P) + P_{y}$$

$$t_{w} = \log(G_{w}/P_{w}) \qquad \hat{G}_{w} = P_{w} \exp(d_{w}(P))$$

$$t_{h} = \log(G_{h}/P_{h}). \qquad \hat{G}_{h} = P_{h} \exp(d_{h}(P)).$$

G: ground truth, P: input Rol

#### Fast R-CNN

Bounding box regress target

Loss function

$$L(p,u,t^u,v) = L_{\mathrm{cls}}(p,u) + \lambda[u \geq 1]L_{\mathrm{loc}}(t^u,v)$$
 Bounding box regress prediction

Softmax classification probabilities

$$p = (p_0, \dots, p_K)$$

True class label 
$$t^u = (t_{\mathrm{x}}^u, t_{\mathrm{y}}^u, t_{\mathrm{w}}^u, t_{\mathrm{h}}^u)$$

$$L_{\text{loc}}(t^u, v) = \sum_{i \in \{x, y, w, h\}} \text{smooth}_{L_1}(t^u_i - v_i) \qquad \text{smooth}_{L_1}(x) = \begin{cases} 0.5x^2 & \text{if } |x| < 1 \\ |x| - 0.5 & \text{otherwise} \end{cases}$$

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### Fast R-CNN

	Fa	st R-CN	N	F	R-CNI	1	SPPnet
	S	M	L	S	$\mathbf{M}$	$\mathbf{L}$	$^{\dagger}\mathbf{L}$
train time (h)	1.2	2.0	9.5	22	28	84	25
train speedup	18.3×	14.0×	$8.8 \times$	1×	$1\times$	$1\times$	3.4×
test rate (s/im)	0.10	0.15	0.32	9.8	12.1	47.0	2.3
⊳ with SVD	0.06	0.08	0.22	-	-	-	_
test speedup	98×	$80 \times$	146×	1×	$1\times$	$1\times$	20×
⊳ with SVD	169×	150×	<b>213</b> ×	-	-	-	-
VOC07 mAP	57.1	59.2	66.9	58.5	60.2	66.0	63.1
	56.5	58.7	66.6	_	-	-	_

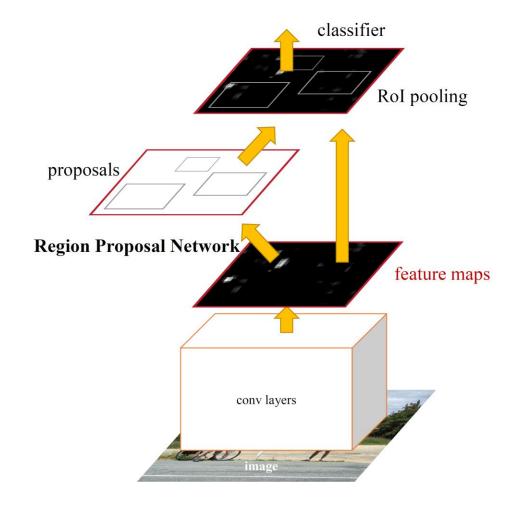
S: AlexNet, M: VGG, L: deep VGG SVD for FCs layers

$$W \approx U \Sigma_t V^T$$

Fast R-CNN. Girshick, ICCV, 2015

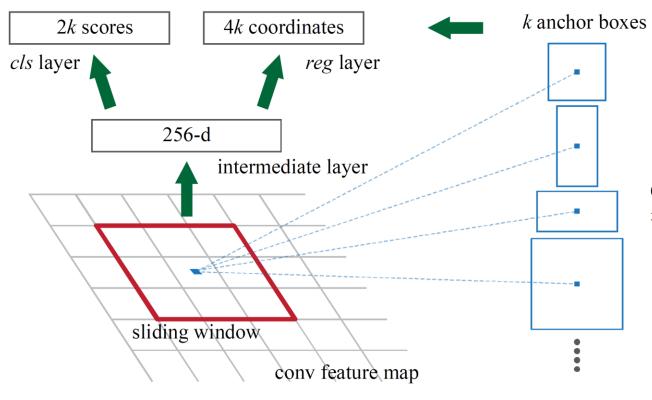
### Faster R-CNN

- A single network for object detection
  - Region proposal network
  - Classification network



Faster R-CNN: Towards Real-Time Object Detection with Region Proposal Networks. Ren et al., NeurIPS, 2015

## Region Proposal Network



#### 3x3 conv layer to 256-d

```
layer {
  name: "rpn_conv/3x3"
  type: "Convolution"
  bottom: "conv5"
  top: "rpn/output"
  param { lr_mult: 1.0 }
  param { lr_mult: 2.0 }
  convolution_param {
    num_output: 256
    kernel_size: 3 pad: 1 stride: 1
    weight_filler { type: "gaussian" std: 0.01 }
    bias_filler { type: "constant" value: 0 }
}
```

#### classification

```
layer {
  name: "rpn_cls_score"
  type: "Convolution"
  bottom: "rpn/output"
  top: "rpn_cls_score"
  param { lr_mult: 1.0 }
  param { lr_mult: 2.0 }
  convolution_param {
    num_output: 18 # 2(bg/fg) * 9(anchors)
    kernel_size: 1 pad: 0 stride: 1
    weight_filler { type: "gaussian" std: 0.01 }
    bias_filler { type: "constant" value: 0 }
  }
}
```

#### Bounding box regression

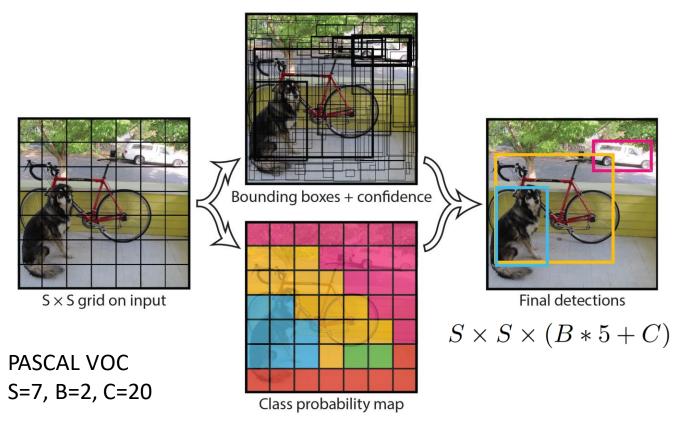
```
layer {
  name: "rpn_bbox_pred"
  type: "Convolution"
  bottom: "rpn/output"
  top: "rpn_bbox_pred"
  param { lr_mult: 1.0 }
  param { lr_mult: 2.0 }
  convolution_param {
    num_output: 36 # 4 * 9(anchors)
    kernel_size: 1 pad: 0 stride: 1
    weight_filler { type: "gaussian" std: 0.01 }
    bias_filler { type: "constant" value: 0 }
}
```

## Two stage vs One stage

- Two stage detection methods
  - Stage 1: generate region proposals
  - Stage 2: classify region proposals and refine their locations
  - E.g., R-CNN, Fast R-CNN, Faster R-CNN
- One stage detection methods
  - An end-to-end network for object detection
  - E.g., YOLO

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Regress to bounding box locations and class probabilities



- Each grid handles objects with centers (x, y) in it
- Each grid predicts B bounding boxes
- Each bounding box predicts (x, y, w, h) and confidence (IoU of box and ground truth box)

$$Pr(Object) * IOU_{pred}^{truth}$$

Each grid also predicts C class probabilities

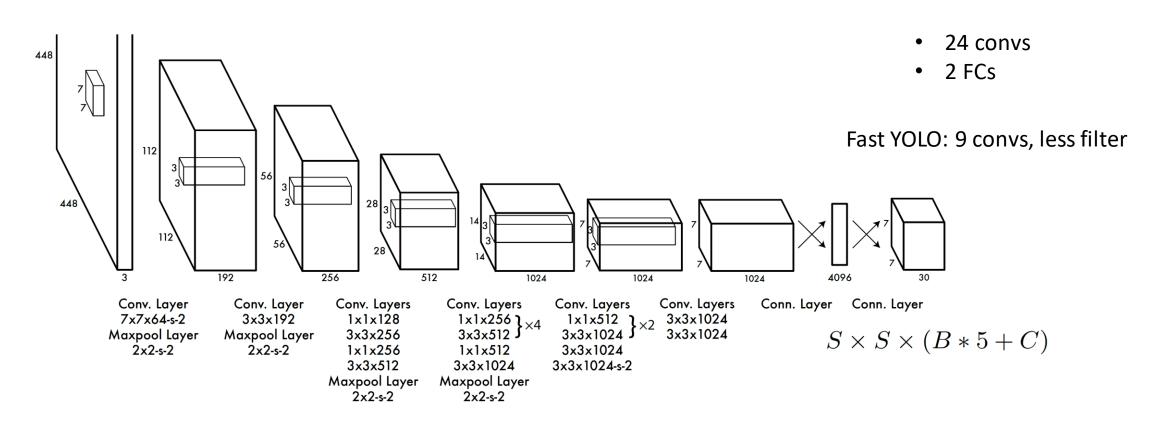
$$Pr(Class_i|Object)$$

In testing, class-specific confidence scores for each box

$$\Pr(\text{Class}_i|\text{Object}) * \Pr(\text{Object}) * \text{IOU}_{\text{pred}}^{\text{truth}} = \Pr(\text{Class}_i) * \text{IOU}_{\text{pred}}^{\text{truth}}$$

You Only Look Once: Unified, Real-Time Object Detection. Redmon et al., CVPR, 2016

Regress to bounding box locations and class probabilities



You Only Look Once: Unified, Real-Time Object Detection. Redmon et al., CVPR, 2016

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#### Training loss function

$$\lambda_{\text{coord}} \sum_{i=0}^{S^2} \sum_{j=0}^{B} \mathbb{1}_{ij}^{\text{obj}} \left[ (x_i - \hat{x}_i)^2 + (y_i - \hat{y}_i)^2 \right]$$

 $\mathbb{1}_{ij}^{\text{obj}}$  jth bounding box from cell i "responsible" for the prediction

 $+ \lambda_{\mathbf{coord}} \sum_{i=0}^{S^2} \sum_{j=0}^{B} \mathbb{1}_{ij}^{\mathrm{obj}} \left[ \left( \sqrt{w_i} - \sqrt{\hat{w}_i} \right)^2 + \left( \sqrt{h_i} - \sqrt{\hat{h}_i} \right)^2 \right]$ 

highest current IOU with the ground truth

$$+ \sum_{i=0}^{S^2} \sum_{j=0}^{B} \mathbb{1}_{ij}^{\text{obj}} \left( C_i - \hat{C}_i \right)^2$$

$$+ \lambda_{\text{noobj}} \sum_{i=0}^{S^2} \sum_{j=0}^{B} \mathbb{1}_{ij}^{\text{noobj}} \left( C_i - \hat{C}_i \right)^2$$

$$+\sum_{i=0}^{S^2} \mathbb{1}_i^{\text{obj}} \sum_{c \in \text{classes}} (p_i(c) - \hat{p}_i(c))^2$$

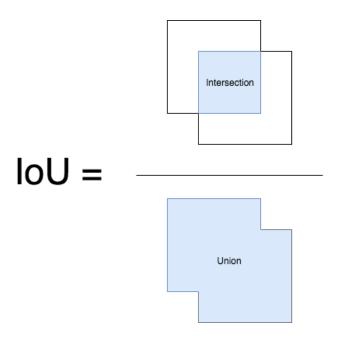
$$\mathbb{1}_i^{ ext{obj}}$$
 Object in cell i

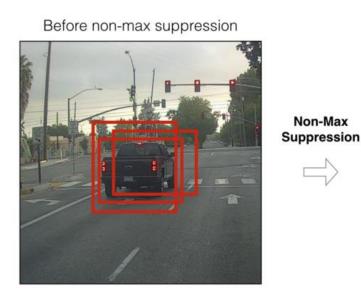
$$\lambda_{\text{coord}} = 5$$
  $\lambda_{\text{noobj}} = .5$ 

You Only Look Once: Unified, Real-Time Object Detection. Redmon et al., CVPR, 2016

## Non-maximum Suppression

- Keep the box with the highest confidence/score
- Compute IoU between this box and other boxes
- Suppress boxes with IoU > threshold







After non-max suppression

https://towardsdatascience.com/non-maximum-suppression-nms-93ce178e177c

Non-Max

Real-Time Detectors	Train	mAP	<b>FPS</b>
100Hz DPM [31]	2007	16.0	100
30Hz DPM [31]	2007	26.1	30
Fast YOLO	2007+2012	52.7	155
YOLO	2007+2012	63.4	45
Less Than Real-Time			
Fastest DPM [38]	2007	30.4	15
R-CNN Minus R [20]	2007	53.5	6
Fast R-CNN [14]	2007+2012	70.0	0.5
Faster R-CNN VGG-16[28]	2007+2012	73.2	7
Faster R-CNN ZF [28]	2007+2012	62.1	18
YOLO VGG-16	2007+2012	66.4	21

You Only Look Once: Unified, Real-Time Object Detection. Redmon et al., CVPR, 2016

#### YOLOv2 and YOLOv3

#### YOLOv2

- Batch normalization (normalization of the layers' inputs by re-centering and re-scaling)
- High resolution classifier 416x416
- Convolutional with anchor boxes (remove FC layers)
- Dimension clustering to decide the anchor boxes
- Bounding box regression
- Multi-scale training (change input image size)

#### YOLOv3

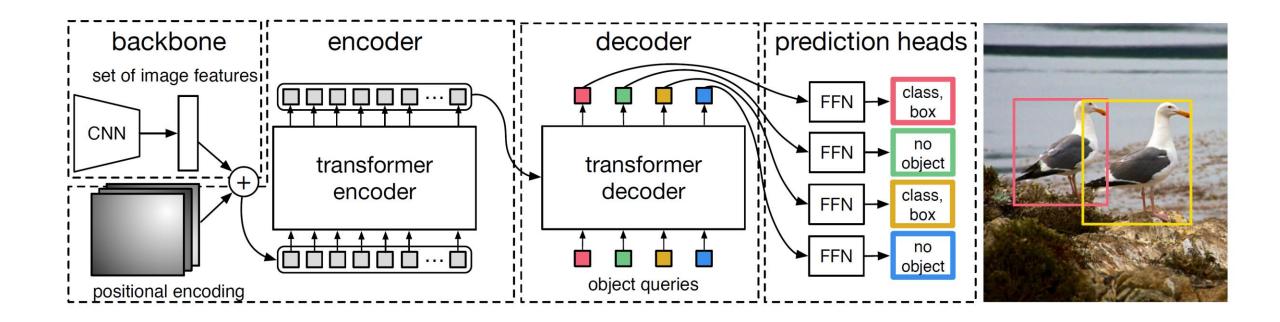
- Binary cross-entropy loss for the class predictions
- Prediction across scales

YOLO9000: Better, Faster, Stronger. Redmon & Farhadi, CVPR, 2017 YOLOv3: An Incremental Improvement

	Туре	Filters	Size	Output
	Convolutional	32	$3 \times 3$	$256 \times 256$
	Convolutional	64	$3 \times 3 / 2$	$128 \times 128$
	Convolutional	32	1 × 1	
1×	Convolutional	64	$3 \times 3$	
	Residual			128 × 128
	Convolutional	128	$3 \times 3 / 2$	$64 \times 64$
	Convolutional	64	1 × 1	
2×	Convolutional	128	$3 \times 3$	
	Residual			$64 \times 64$
	Convolutional	256	$3 \times 3 / 2$	$32 \times 32$
	Convolutional	128	1 × 1	
8×	Convolutional	256	$3 \times 3$	
	Residual			$32 \times 32$
	Convolutional	512	$3 \times 3 / 2$	16 × 16
	Convolutional	256	1 × 1	
8×	Convolutional	512	$3 \times 3$	
	Residual			16 × 16
	Convolutional	1024	3 × 3 / 2	8 × 8
	Convolutional	512	1 × 1	
4×	Convolutional	1024	$3 \times 3$	
	Residual			8 × 8
,	Avgpool		Global	
	Connected		1000	
	Softmax			

Table 1. Darknet-53.

Vision transformer-based object detection

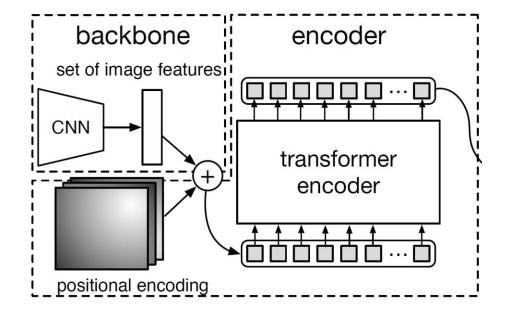


#### • Backbone

$$x_{\text{img}} \in \mathbb{R}^{3 \times H_0 \times W_0} \longrightarrow f \in \mathbb{R}^{C \times H \times W}$$

$$C = 2048 \qquad H, W = \frac{H_0}{32}, \frac{W_0}{32}$$

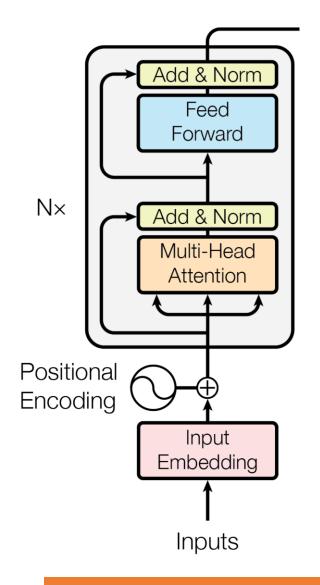
- Encoder
  - 1x1 conv on f  $z_0 \in \mathbb{R}^{d imes H imes W}$
  - HxW tokens with d-dimension each



### Transformer: Encoder

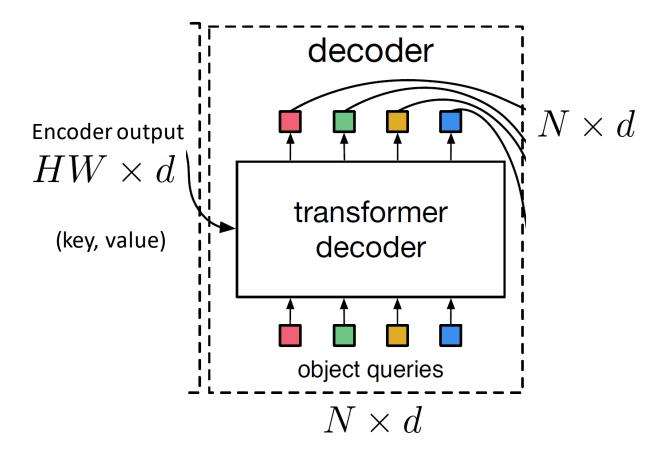
- Positional encoding
  - Make use the order of the sequence
  - ullet With dimension  $d_{f model}$  for each input

$$PE_{(pos,2i)} = sin(pos/10000^{2i/d_{\text{model}}})$$
  
 $PE_{(pos,2i+1)} = cos(pos/10000^{2i/d_{\text{model}}})$ 

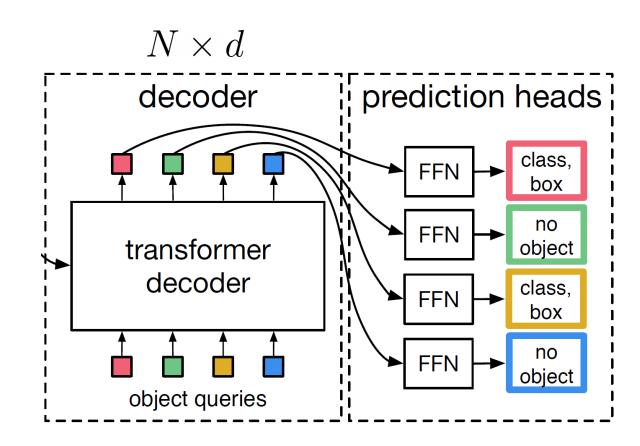


Attention is all you need. Vaswani et al., NeurIPS'17

- Decoder
  - Decodes N object queries in parallel
  - Object queries: learned positional encodings (treat as weights in the network)



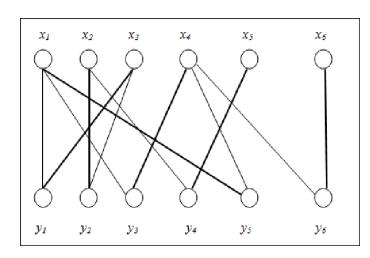
- Prediction heads
  - 3 FC layers
  - Box: normalized (x, y, h, w)
  - Class: softmax prediction with the "no object" class



#### Training

bipartite matching between predicted and ground truth objects

Predicated boxes 
$$\ \hat{y} = \{\hat{y}_i\}_{i=1}^N$$
 Ground truth boxes  $\ y = \{y_i\}_{i=1}^N$  padded with non-object



Hungarian algorithm

$$\mathcal{L}_{\text{match}}(y_i, \hat{y}_{\sigma(i)}) - \mathbb{1}_{\{c_i \neq \varnothing\}} \hat{p}_{\sigma(i)}(c_i) + \mathbb{1}_{\{c_i \neq \varnothing\}} \mathcal{L}_{\text{box}}(b_i, \hat{b}_{\sigma(i)})$$

$$\text{Hungarian} \, \text{loss} \quad \mathcal{L}_{\text{Hungarian}}(y, \hat{y}) = \sum_{i=1}^{N} \left[ -\log \hat{p}_{\hat{\sigma}(i)}(c_i) + \mathbb{1}_{\{c_i \neq \varnothing\}} \mathcal{L}_{\text{box}}(b_i, \hat{b}_{\hat{\sigma}}(i)) \right] \quad \text{Based on optimal assignment}$$

Model	GFLOPS/FPS	#params	AP	$AP_{50}$	$\mathrm{AP}_{75}$	$AP_{S}$	$AP_{\mathrm{M}}$	$\mathrm{AP_L}$
Faster RCNN-DC5	320/16	166M	39.0	60.5	42.3	21.4	43.5	52.5
Faster RCNN-FPN	180/26	42M	40.2	61.0	43.8	24.2	43.5	52.0
Faster RCNN-R101-FPN	246/20	60M	42.0	62.5	45.9	25.2	45.6	54.6
Faster RCNN-DC5+	320/16	166M	41.1	61.4	44.3	22.9	45.9	55.0
Faster RCNN-FPN+	180/26	42M	42.0	62.1	45.5	26.6	45.4	53.4
Faster RCNN-R101-FPN+	246/20	60M	44.0	63.9	47.8	27.2	48.1	56.0
DETR	86/28	41M	42.0	62.4	44.2	20.5	45.8	61.1
DETR-DC5	187/12	41M	43.3	63.1	45.9	22.5	47.3	61.1
DETR-R101	152/20	60M	43.5	63.8	46.4	21.9	48.0	61.8
DETR-DC5-R101	253/10	60M	44.9	64.7	47.7	23.7	49.5	62.3

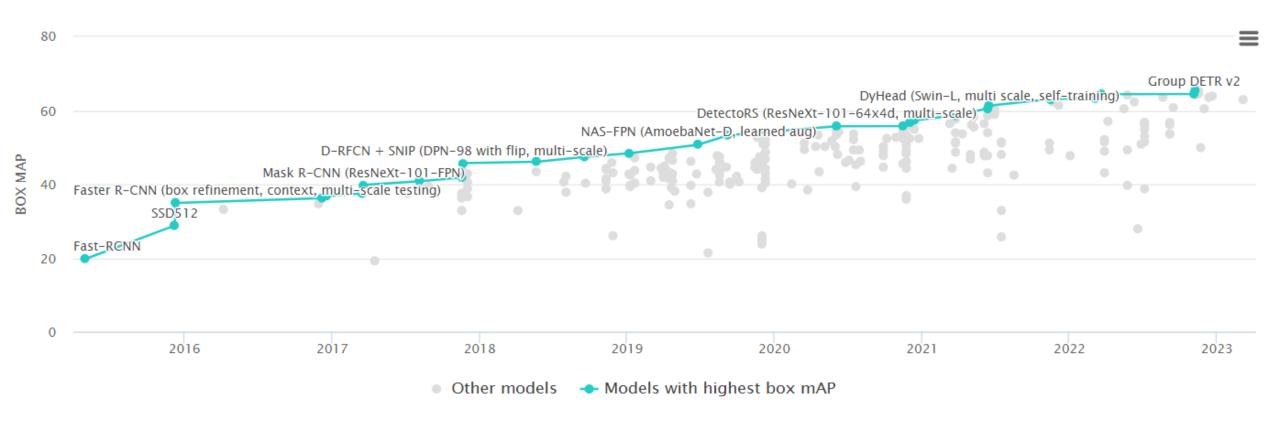
DC5: dilated C5 stage

FPN: Feature pyramid networks

## Summary

- Two-stage detectors
  - R-CNN, Fast R-CNN, Faster R-CNN
  - Region proposal + classification
  - Good performance, slow
- One-stage detectors
  - YOLO, SSD
  - End-to-end network to regress to bounding boxes
  - Fast, comparable performance to two-stage detectors
- Transformer-based detectors
  - DETR
  - Attention-based set prediction, using object queries

## Object Detection on COCO test-dev



https://paperswithcode.com/sota/object-detection-on-coco

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## Further Reading

- Viola—Jones object detection, 2001 <u>https://www.cs.cmu.edu/~efros/courses/LBMV07/Papers/viola-cvpr-01.pdf</u>
- Deformable part model, 2010, https://ieeexplore.ieee.org/document/5255236
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