

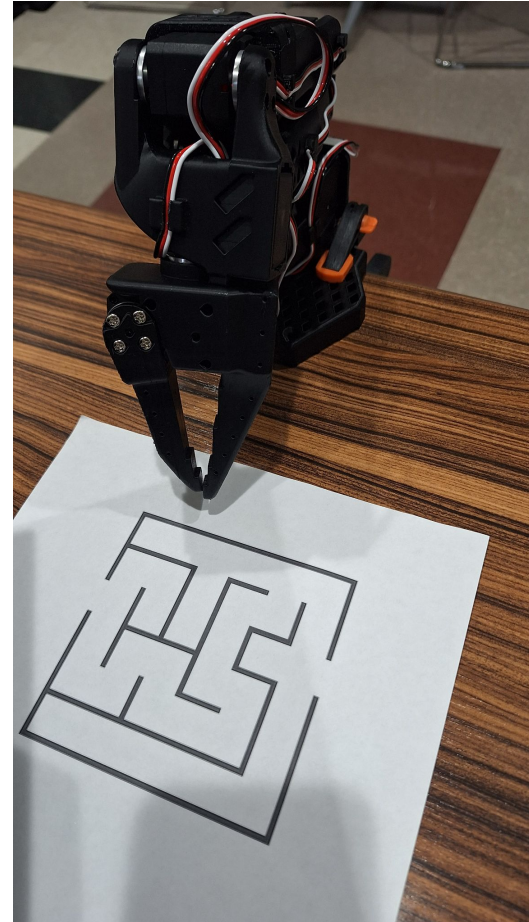
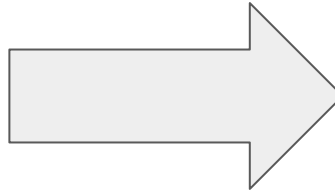
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# Robomaze

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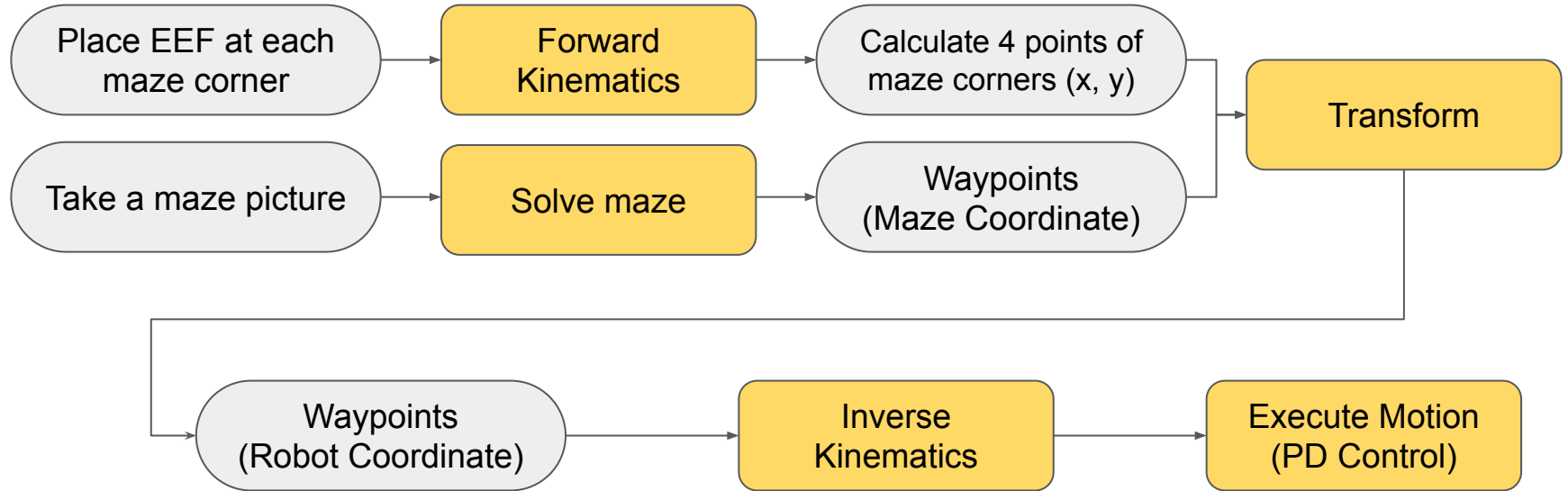
**Eun Yeo / Jaehyun Park / Joel Flores / Muil Yang**

# Goal

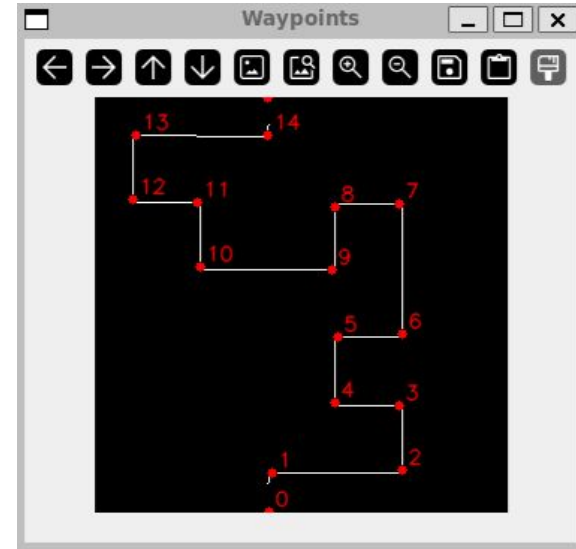
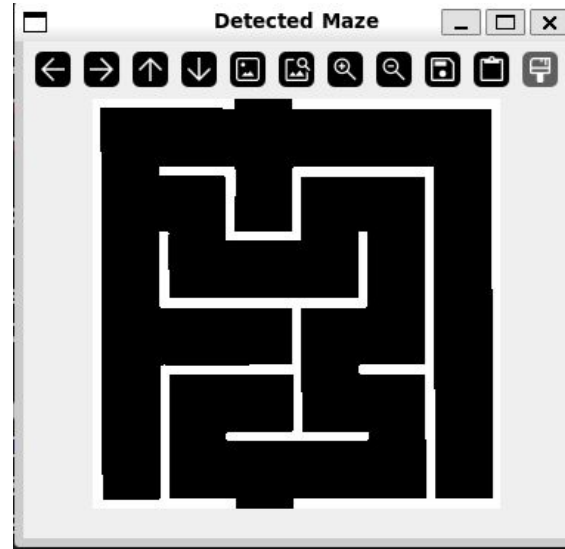
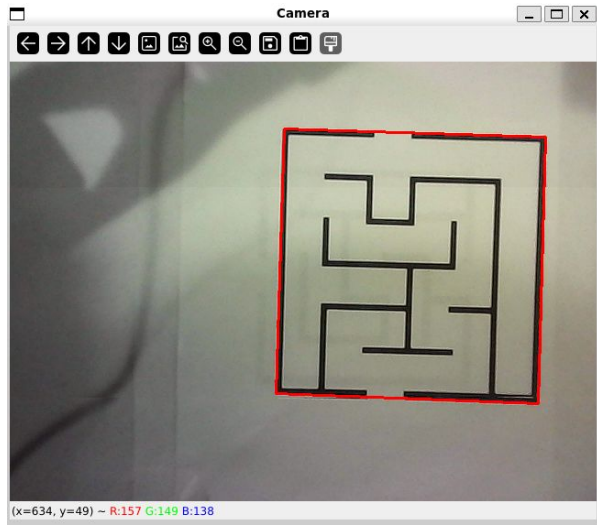


# Workflow

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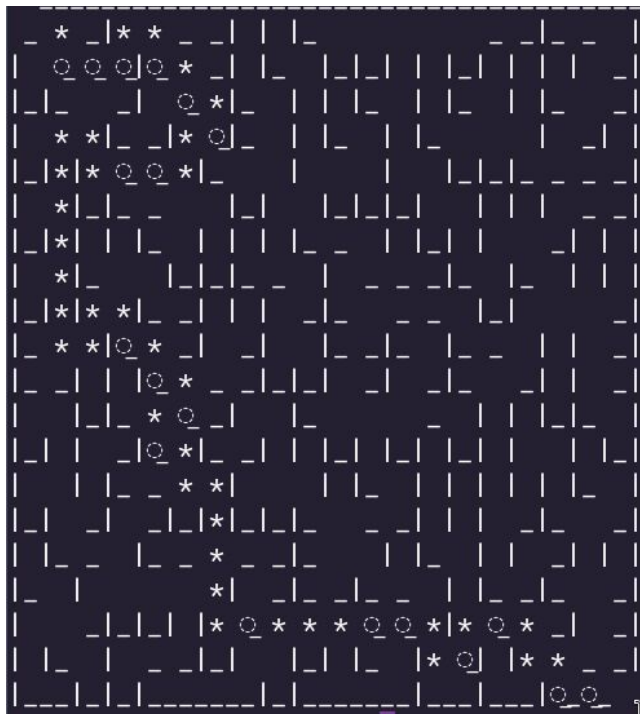


# Vision



# Maze Solve

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- Convert maze to a binary grid (wall, paths)
- Find entrance/exit
- Run a graph search to get a path
- Return waypoints

# Motion Execution

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