Dynamics of Open Chains

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Robot Dynamics

- Study motion of robots with the forces and torques that cause them
	- Newton's second law $F = ma$
- Forward dynamics
	- Given robot state $(\theta, \dot{\theta})$ and the joint forces and torques $\mathcal T$

Simulation

• Determine the robot's acceleration θ

- Inverse dynamics
	- Given robot state (θ, θ) and a desired acceleration $\ddot{\theta}$ (from motion planning)
	- Find the joint forces and torques τ

Control

Dynamics of a Single Rigid Body

- Inverse dynamics $\mathcal{F}_b = \mathcal{G}_b \dot{\mathcal{V}}_b [\mathrm{ad}_{\mathcal{V}_b}]^{\mathrm{T}} \mathcal{G}_b \mathcal{V}_b$
- Forward dynamics $\hat{\mathcal{V}}_b = \mathcal{G}_b^{-1}(\mathcal{F}_b + [\mathrm{ad}_{\mathcal{V}_b}]^T \mathcal{G}_b \mathcal{V}_b)$

Body wrench

\n
$$
\mathcal{F}_b = \left[\begin{array}{c} m_b \\ f_b \end{array} \right]
$$
\nBody twist

\n
$$
\mathcal{V}_b = \left[\begin{array}{c} \omega_b \\ v_b \end{array} \right]
$$

$$
\text{Spatial inertia matrix} \hspace{0.2cm} \mathcal{G}_b = \left[\begin{array}{cc} \mathcal{I}_b & 0 \\ 0 & \mathfrak{m} I \end{array} \right] \hspace{1cm} \left[\text{ad} \mathfrak{v} \right] = \left[\begin{array}{cc} \left[\omega \right] & 0 \\ \left[v \right] & \left[\omega \right] \end{array} \right] \in \mathbb{R}^{6 \times 6}
$$

- N-link open chain
- A body-fixed reference frame {i} is attached to the center of mass of each link i
- Base frame {0}, end-effector frame $\{n+1\}$ (fixed in $\{n\}$)

- At home position (all joints are zeros)
	- Configuration of frame {j} in {i} $M_{i,j} \in SE(3)$
	- Configuration of {i} in base frame {0} $M_i = M_{0,i}$

$$
M_{i-1,i} = M_{i-1}^{-1} M_i
$$

$$
M_{i,i-1} = M_i^{-1} M_{i-1}
$$

• Screw axis for joint i in link frame $\{i\}$ \mathcal{A}_i , in space frame $\{0\}$ \mathcal{S}_i

$$
\mathcal{A}_i = \mathrm{Ad}_{M_i^{-1}}(\mathcal{S}_i)
$$

• Recall screw axis

- Screw axis for joint i in link frame $\{i\}$ \mathcal{A}_i , in space frame $\{0\}$ \mathcal{S}_i
- The configuration of $\{j\}$ in $\{i\}$ with joint variables $T_{i,j} \in SE(3)$ $T_{i,i-1}(\theta_i) = T_{i-1,i}^{-1}(\theta_i)$ $T_{i-1,i}(\theta_i)$

$$
T_{i-1,i}(\theta_i) = M_{i-1,i}e^{[\mathcal{A}_i]\theta_i} \quad T_{i,i-1}(\theta_i) = e^{-[\mathcal{A}_i]\theta_i} M_{i,i-1}
$$

- Twist of link frame {i} expressed in {i} $\mathcal{V}_i = (\omega_i, v_i)$
- Wrench transmitted through joint i to link frame {i} expressed in {i} $\mathcal{F}_i = (m_i, f_i)$

- Spatial inertia matrix of link i $\mathcal{G}_i \in \mathbb{R}^{6 \times 6}$ $\mathcal{G}_i = \left[\begin{array}{cc} \mathcal{I}_i & 0 \\ 0 & \mathfrak{m}_i I \end{array} \right]$
- Recursively calculate the twist and acceleration, moving from the base to the tip

$$
\begin{aligned} \mathcal{V}_i &= \mathcal{A}_i \dot{\theta}_i + [\mathrm{Ad}_{T_{i,i-1}}] \mathcal{V}_{i-1} \qquad \text{(Velocity for link i)}\\ \dot{\mathcal{V}}_i &= \mathcal{A}_i \ddot{\theta}_i + [\mathrm{Ad}_{T_{i,i-1}}] \dot{\mathcal{V}}_{i-1} + \frac{d}{dt} \left([\mathrm{Ad}_{T_{i,i-1}}] \right) \mathcal{V}_{i-1} \\ &\hspace{10em}\text{See Lynch & Park for derivation} \\ \dot{\mathcal{V}}_i &= \mathcal{A}_i \ddot{\theta}_i + [\mathrm{Ad}_{T_{i,i-1}}] \dot{\mathcal{V}}_{i-1} + [\mathrm{ad}_{\mathcal{V}_i}] \mathcal{A}_i \dot{\theta}_i \qquad \left[\begin{smallmatrix} \mathrm{ad}_{\mathcal{V}} \end{smallmatrix} \right] = \left[\begin{smallmatrix} [\omega] & 0 \\ [v] & [\omega] \end{smallmatrix} \right] \in \mathbb{R}^{6 \times 6} \end{aligned}
$$

• Accelerations from base to tip

$$
\dot{\mathcal{V}}_i = \mathcal{A}_i \ddot{\theta}_i + [\mathrm{Ad}_{T_{i,i-1}}] \dot{\mathcal{V}}_{i-1} + [\mathrm{ad}_{\mathcal{V}_i}] \mathcal{A}_i \dot{\theta}_i
$$

• Recall rigid body dynamic equations

$$
\mathcal{F}_b = \mathcal{G}_b \dot{\mathcal{V}}_b - \mathrm{ad}_{\mathcal{V}_b}^{\mathrm{T}}(\mathcal{P}_b)
$$

= $\mathcal{G}_b \dot{\mathcal{V}}_b - [\mathrm{ad}_{\mathcal{V}_b}]^{\mathrm{T}} \mathcal{G}_b \mathcal{V}_b$

$$
\mathcal{F}_b = [\text{Ad}_{T_{ab}}]^\text{T} \mathcal{F}_a
$$

• Wrench on link i from joint i and joint i+1

$$
\mathcal{G}_i \dot{\mathcal{V}}_i - \mathrm{ad}_{\mathcal{V}_i}^{\mathrm{T}}(\mathcal{G}_i \mathcal{V}_i) = \mathcal{F}_i - \mathrm{Ad}_{T_{i+1,i}}^{\mathrm{T}}(\mathcal{F}_{i+1})
$$

Inverse Dynamics

- Solve the wrench from tip to base \mathcal{F}_i
- Force or torque at the joint in the direction of the joint's screw axis

$$
\tau_i \dot{\theta}_i = \mathcal{F}_i^{\text{T}} \mathcal{A}_i \dot{\theta}_i
$$

$$
\tau_i = \mathcal{F}_i^{\text{T}} \mathcal{A}_i
$$

Principle of conservation of power

• Newton-Euler Inverse Dynamics Algorithm

Newton-Euler Inverse Dynamics Algorithm Given $\ket{\theta, \dot{\theta}, \ddot{\theta}}$ Compute $\bm{\mathcal{T}}$

Forward iterations Given θ , $\dot{\theta}$, $\ddot{\theta}$, for $i = 1$ to *n* do

$$
\mathcal{V}_0 = (0, 0) \qquad T_{i, i-1} = e^{-[\mathcal{A}_i] \theta_i} M_{i, i-1}, \n\dot{\mathcal{V}}_0 = (0, -g) \qquad \mathcal{V}_i = \mathrm{Ad}_{T_{i, i-1}}(\mathcal{V}_{i-1}) + \mathcal{A}_i \dot{\theta}_i, \n\dot{\mathcal{V}}_i = \mathrm{Ad}_{T_{i, i-1}}(\dot{\mathcal{V}}_{i-1}) + \mathrm{ad}_{\mathcal{V}_i}(\mathcal{A}_i) \dot{\theta}_i + \mathcal{A}_i \ddot{\theta}_i.
$$

Backward iterations For $i = n$ to 1 do

$$
\begin{array}{lcll} \mathcal{F}_{n+1} = \mathcal{F}_{\text{tip}} & \mathcal{F}_{i} & = & \operatorname{Ad}^{\rm T}_{T_{i+1,i}}(\mathcal{F}_{i+1}) + \mathcal{G}_{i}\dot{\mathcal{V}}_{i} - \operatorname{ad}^{\rm T}_{\mathcal{V}_{i}}(\mathcal{G}_{i}\mathcal{V}_{i}), \\ = & (m_{\text{tip}}, f_{\text{tip}}) & & \tau_{i} & = & \mathcal{F}_{i}^{\rm T} \mathcal{A}_{i}. \\ \text{environment by the end-effector} & & & \end{array}
$$

10/30/2024 Yu Xiang 11

 $\mathcal{F}_{n+1} = \mathcal{F}_{\text{tip}}$

 $= (m_{\rm tip}, f_{\rm tip})$

- Dynamic equations $\tau = M(\theta)\ddot{\theta} + C(\theta, \dot{\theta})\dot{\theta} + g(\theta)$
- Definitions

$$
\mathcal{V} = \begin{bmatrix} \mathcal{V}_1 \\ \vdots \\ \mathcal{V}_n \end{bmatrix} \in \mathbb{R}^{6n} \qquad \mathcal{F} = \begin{bmatrix} \mathcal{F}_1 \\ \vdots \\ \mathcal{F}_n \end{bmatrix} \in \mathbb{R}^{6n} \qquad \mathcal{A} = \begin{bmatrix} \mathcal{A}_1 & 0 & \cdots & 0 \\ 0 & \mathcal{A}_2 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & \cdots & \cdots & \mathcal{A}_n \end{bmatrix} \in \mathbb{R}^{6n \times n}
$$
\n
$$
\mathcal{G} = \begin{bmatrix} \mathcal{G}_1 & 0 & \cdots & 0 \\ 0 & \mathcal{G}_2 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & \cdots & \cdots & \mathcal{G}_n \end{bmatrix} \in \mathbb{R}^{6n \times 6n} \qquad [\text{ad}_{\mathcal{V}}] = \begin{bmatrix} [\text{ad}_{\mathcal{V}_1}] & 0 & \cdots & 0 \\ 0 & [\text{ad}_{\mathcal{V}_2}] & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & \cdots & \cdots & [\text{ad}_{\mathcal{V}_n}] \end{bmatrix} \in \mathbb{R}^{6n \times 6n}
$$
\n
$$
\text{ad}_{\mathcal{A}\dot{\theta}}] = \begin{bmatrix} [\text{ad}_{\mathcal{A}_1\dot{\theta}_1}] & 0 & \cdots & 0 \\ 0 & [\text{ad}_{\mathcal{A}_2\dot{\theta}_2}] & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & \cdots & \cdots & [\text{ad}_{\mathcal{A}_n\dot{\theta}_n}] \end{bmatrix} \in \mathbb{R}^{6n \times 6n} \qquad \mathcal{W}(\theta) = \begin{bmatrix} 0 & 0 & \cdots & 0 & 0 \\ [\text{Ad}_{T_{21}}] & 0 & \cdots & 0 & 0 \\ 0 & [\text{Ad}_{T_{32}}] & \cdots & 0 & 0 \\ \vdots & \vdots & \ddots & \vdots & \vdots \\ 0 & 0 & \cdots & [\text{Ad}_{T_{n,n-1}}] & 0 \end{bmatrix} \in \mathbb{
$$

$$
\mathcal{V}_{\text{base}} = \begin{bmatrix} \mathrm{Ad}_{T_{10}}(\mathcal{V}_0) \\ 0 \\ \vdots \\ 0 \end{bmatrix} \in \mathbb{R}^{6n} \qquad \dot{\mathcal{V}}_{\text{base}} = \begin{bmatrix} \mathrm{Ad}_{T_{10}}(\dot{\mathcal{V}}_0) \\ 0 \\ \vdots \\ 0 \end{bmatrix} \in \mathbb{R}^{6n} \qquad \mathcal{F}_{\text{tip}} = \begin{bmatrix} 0 \\ \vdots \\ 0 \\ \mathrm{Ad}_{T_{n+1,n}}^{\mathrm{T}}(\mathcal{F}_{n+1}) \end{bmatrix} \in \mathbb{R}^{6n}
$$

Recursive inverse dynamics algorithm

$$
\mathcal{V} = \mathcal{W}(\theta)\mathcal{V} + A\dot{\theta} + \mathcal{V}_{base},
$$

\n
$$
\dot{\mathcal{V}} = \mathcal{W}(\theta)\dot{\mathcal{V}} + A\ddot{\theta} - [ad_{A\dot{\theta}}](\mathcal{W}(\theta)\mathcal{V} + \mathcal{V}_{base}) + \dot{\mathcal{V}}_{base},
$$

\n
$$
\mathcal{F} = \mathcal{W}^{T}(\theta)\mathcal{F} + \mathcal{G}\dot{\mathcal{V}} - [ad_{\mathcal{V}}]^{T}\mathcal{G}\mathcal{V} + \mathcal{F}_{tip},
$$

\n
$$
\tau = A^{T}\mathcal{F}.
$$

• Define
$$
\mathcal{L}(\theta) = (I - \mathcal{W}(\theta))^{-1}
$$

$$
\mathcal{V} = \mathcal{L}(\theta) \left(\mathcal{A}\dot{\theta} + \mathcal{V}_{\text{base}} \right),
$$

\n
$$
\dot{\mathcal{V}} = \mathcal{L}(\theta) \left(\mathcal{A}\ddot{\theta} + [\text{ad}_{\mathcal{A}\dot{\theta}}] \mathcal{W}(\theta) \mathcal{V} + [\text{ad}_{\mathcal{A}\dot{\theta}}] \mathcal{V}_{\text{base}} + \dot{\mathcal{V}}_{\text{base}} \right)
$$

\n
$$
\mathcal{F} = \mathcal{L}^{T}(\theta) \left(\mathcal{G}\dot{\mathcal{V}} - [\text{ad}_{\mathcal{V}}]^{T} \mathcal{G} \mathcal{V} + \mathcal{F}_{\text{tip}} \right),
$$

\n
$$
\tau = \mathcal{A}^{T} \mathcal{F}.
$$

• If the robot applies an external wrench at the end-effector \mathcal{F}_{tip}

End-effector torque
$$
\tau = J^{\text{T}}(\theta) \mathcal{F}_{\text{tip}}
$$

\n $\tau = M(\theta)\ddot{\theta} + c(\theta, \dot{\theta}) + g(\theta) + J^{\text{T}}(\theta)\mathcal{F}_{\text{tip}}$

$$
M(\theta) = \mathcal{A}^T \mathcal{L}^T(\theta) \mathcal{GL}(\theta) \mathcal{A},
$$

\n
$$
c(\theta, \dot{\theta}) = -\mathcal{A}^T \mathcal{L}^T(\theta) (\mathcal{GL}(\theta) [\text{ad}_{\mathcal{A}\dot{\theta}}] \mathcal{W}(\theta) + [\text{ad}_{\mathcal{V}}]^T \mathcal{G}) \mathcal{L}(\theta) \mathcal{A}\dot{\theta},
$$

\n
$$
g(\theta) = \mathcal{A}^T \mathcal{L}^T(\theta) \mathcal{GL}(\theta) \dot{\mathcal{V}}_{\text{base}}.
$$

Robot Dynamics

- Study motion of robots with the forces and torques that cause them
- Equations of motion
	- A set of second-order differential equations

$$
\tau = M(\theta)\ddot{\theta} + h(\theta,\dot{\theta}) \qquad \text{Joint variables } \theta \in \mathbb{R}^n
$$

Joint forces and torques $\,\tau\in\mathbb{R}^n\qquad M(\theta)\in\mathbb{R}^{n\times n}\quad$ a symmetric positive-definite **mass matrix**

$h(\theta, \dot{\theta}) \in \mathbb{R}^n$

forces that lump together centripetal, Coriolis, gravity, and friction terms that depend on θ and θ

Forward Dynamics of Open Chains

- Forward dynamics $M(\theta)\ddot{\theta} = \tau(t) h(\theta,\dot{\theta}) J^{\mathrm{T}}(\theta)\mathcal{F}_{\mathrm{tip}}$
	- Given $\,\theta,\,\,\dot{\theta},\,\,\tau\,$ $\mathcal{F}_{\rm tin}$ solve
- $h(\theta, \dot{\theta})$ can be computed by the inverse dynamics algorithm with $\ddot{\theta} = 0$ and $\mathcal{F}_{\text{tip}} = 0$

• We can solve

$$
M\ddot{\theta} = b, \text{ for } \ddot{\theta}
$$

$$
b = \tau(t) - h(\theta, \dot{\theta}) - J^{\text{T}}(\theta)\mathcal{F}_{\text{tip}}
$$

Forward Dynamics of Open Chains

• Simulate the motion of a robot

$$
\ddot{\theta} = ForwardDynamics(\theta, \dot{\theta}, \tau, \mathcal{F}_{\text{tip}})
$$

First-order differential equations

$$
q_1 = \theta, \ q_2 = \dot{\theta} \qquad \begin{array}{rcl} \dot{q}_1 & = & q_2, \\ \dot{q}_2 & = & ForwardDynamics(q_1, q_2, \tau, \mathcal{F}_{\text{tip}}) \end{array}
$$

First-order Euler iteration

$$
q_1(t + \delta t) = q_1(t) + q_2(t)\delta t,
$$

\n
$$
q_2(t + \delta t) = q_2(t) + ForwardDynamics(q_1, q_2, \tau, \mathcal{F}_{\text{tip}})\delta t
$$

\nInitial values $q_1(0) = \theta(0)$ and $q_2(0) = \dot{\theta}(0)$

Summary

- Newton-Euler Inverse Dynamics Algorithm
- Forward Dynamics of Open Chains

Further Reading

- Chapter 8 in Kevin M. Lynch and Frank C. Park. Modern Robotics: Mechanics, Planning, and Control. 1st Edition, 2017.
- Dynamics of Dynamics of Open Chains: Newton Euler Approach. Prof. Wei Zhang, Southern University of Science and Technology, Shenzhen, China [https://www.wzhanglab.site/wp](https://www.wzhanglab.site/wp-content/uploads/2024/06/LN9_DynamicsOfOpenChain.pdf)[content/uploads/2024/06/LN9_DynamicsOfOpenChain.pdf](https://www.wzhanglab.site/wp-content/uploads/2024/06/LN9_DynamicsOfOpenChain.pdf)