# Dynamics of a Single Rigid Body and Statics

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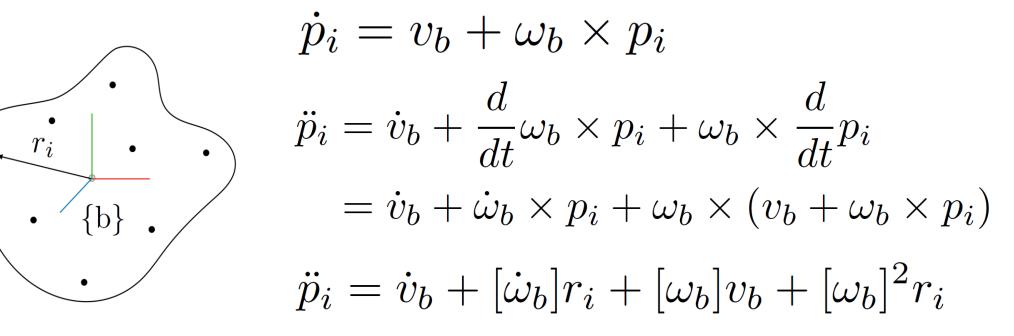
## Robot Dynamics

- Study motion of robots with the forces and torques that cause them
  - Newton's second law F = ma
- Forward dynamics
  - Given robot state  $( heta, \dot{ heta})$  and the joint forces and torques  $\mathcal{T}$
  - Determine the robot's acceleration heta

- Inverse dynamics
  - Given robot state ( heta, heta) and a desired acceleration  $\ddot{ heta}$  (from motion planning)
  - Find the joint forces and torques au

## Dynamics of a Single Rigid Body

- Assume the body is moving with a body twist  $|\mathcal{V}_b| = (\omega_b, v_b)$
- $p_i(t)$  be the time-varying position of  $\mathfrak{m}_i$  , initially at  $|r_i|$



## Dynamics of a Single Rigid Body

• Linear dynamics

$$f_b = \mathfrak{m}(\dot{v}_b + [\omega_b]v_b)$$

• Rotational dynamics

Body twist 
$$\mathcal{V}_b = (\omega_b, v_b)$$

Body's rotational inertia matrix

 $\mathcal{I}_b = -\sum_i \mathfrak{m}_i [r_i]^2 \in \mathbb{R}^{3 \times 3}$ 

$$m_b = \mathcal{I}_b \dot{\omega}_b + [\omega_b] \mathcal{I}_b \omega_b$$

• Rotational kinetic energy

$$\mathcal{K} = \frac{1}{2} \omega_b^{\mathrm{T}} \mathcal{I}_b \omega_b$$

- Linear dynamics  $f_b = \mathfrak{m}(\dot{v}_b + [\omega_b]v_b)$
- Rotation dynamics  $m_b = \mathcal{I}_b \dot{\omega}_b + [\omega_b] \mathcal{I}_b \omega_b$

$$\begin{bmatrix} m_b \\ f_b \end{bmatrix} = \begin{bmatrix} \mathcal{I}_b & 0 \\ 0 & \mathfrak{m}I \end{bmatrix} \begin{bmatrix} \dot{\omega}_b \\ \dot{v}_b \end{bmatrix} + \begin{bmatrix} [\omega_b] & 0 \\ 0 & [\omega_b] \end{bmatrix} \begin{bmatrix} \mathcal{I}_b & 0 \\ 0 & \mathfrak{m}I \end{bmatrix} \begin{bmatrix} \omega_b \\ v_b \end{bmatrix}$$

Twist-Wrench Formulation
$$\begin{bmatrix} m_b \\ f_b \end{bmatrix} = \begin{bmatrix} \mathcal{I}_b & 0 \\ 0 & \mathfrak{m}I \end{bmatrix} \begin{bmatrix} \dot{\omega}_b \\ \dot{v}_b \end{bmatrix} + \begin{bmatrix} [\omega_b] & 0 \\ 0 & [\omega_b] \end{bmatrix} \begin{bmatrix} \mathcal{I}_b & 0 \\ 0 & \mathfrak{m}I \end{bmatrix} \begin{bmatrix} \omega_b \\ v_b \end{bmatrix}$$
Body wrench $\mathcal{F}_b = \begin{bmatrix} m_b \\ f_b \end{bmatrix}$ Body twist $\mathcal{V}_b = \begin{bmatrix} \omega_b \\ v_b \end{bmatrix}$ Spatial inertia matrix $\mathcal{G}_b \in \mathbb{R}^{6 \times 6}$  $\mathcal{G}_b = \begin{bmatrix} \mathcal{I}_b & 0 \\ 0 & \mathfrak{m}I \end{bmatrix}$ Spatial momentum $\mathcal{P}_b \in \mathbb{R}^6$  $\mathcal{P}_b = \begin{bmatrix} \mathcal{I}_b \omega_b \\ \mathfrak{m}v_b \end{bmatrix} = \begin{bmatrix} \mathcal{I}_b & 0 \\ 0 & \mathfrak{m}I \end{bmatrix} \begin{bmatrix} \omega_b \\ v_b \end{bmatrix} = \mathcal{G}_b \mathcal{V}_b$ 

$$\begin{bmatrix} m_b \\ f_b \end{bmatrix} = \begin{bmatrix} \mathcal{I}_b & 0 \\ 0 & \mathfrak{m}I \end{bmatrix} \begin{bmatrix} \dot{\omega}_b \\ \dot{v}_b \end{bmatrix} + \begin{bmatrix} [\omega_b] & 0 \\ 0 & [\omega_b] \end{bmatrix} \begin{bmatrix} \mathcal{I}_b & 0 \\ 0 & \mathfrak{m}I \end{bmatrix} \begin{bmatrix} \omega_b \\ v_b \end{bmatrix}$$

 $\begin{bmatrix} [\omega_b] & 0 \\ 0 & [\omega_b] \end{bmatrix} \begin{bmatrix} \mathcal{I}_b & 0 \\ 0 & \mathfrak{m}I \end{bmatrix} \begin{bmatrix} \omega_b \\ v_b \end{bmatrix}$ 

 $= \left[ \begin{array}{ccc} [\omega_b] & [v_b] \\ 0 & [\omega_b] \end{array} \right] \left[ \begin{array}{ccc} \mathcal{I}_b & 0 \\ 0 & \mathfrak{m}I \end{array} \right] \left[ \begin{array}{ccc} \omega_b \\ v_b \end{array} \right] \qquad [v]v = v \times v = 0 \text{ and } [v]^{\mathrm{T}} = -[v]$  $= \left[ \begin{array}{ccc} [\omega_b] & 0 \\ [v_b] & [\omega_b] \end{array} \right]^{\mathrm{T}} \left[ \begin{array}{ccc} \mathcal{I}_b & 0 \\ 0 & \mathfrak{m}I \end{array} \right] \left[ \begin{array}{ccc} \omega_b \\ v_b \end{array} \right]$ 

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• Lie bracket of two twists  $\mathcal{V}_1 = (\omega_1, v_1)$  and  $\mathcal{V}_2 = (\omega_2, v_2)$ 

$$\begin{bmatrix} [\omega_1] & 0\\ [v_1] & [\omega_1] \end{bmatrix} \begin{bmatrix} \omega_2\\ v_2 \end{bmatrix} = [\mathrm{ad}_{\mathcal{V}_1}]\mathcal{V}_2 = \mathrm{ad}_{\mathcal{V}_1}(\mathcal{V}_2) \in \mathbb{R}^6$$
$$[\mathrm{ad}_{\mathcal{V}}] = \begin{bmatrix} [\omega] & 0\\ [v] & [\omega] \end{bmatrix} \in \mathbb{R}^{6 \times 6}$$

$$\operatorname{ad}_{\mathcal{V}_1}(\mathcal{V}_2) = -\operatorname{ad}_{\mathcal{V}_2}(\mathcal{V}_1)$$

• Dynamic equations for a single rigid body

$$\begin{aligned} \mathcal{F}_b &= \mathcal{G}_b \dot{\mathcal{V}}_b - \mathrm{ad}_{\mathcal{V}_b}^{\mathrm{T}}(\mathcal{P}_b) \\ &= \mathcal{G}_b \dot{\mathcal{V}}_b - [\mathrm{ad}_{\mathcal{V}_b}]^{\mathrm{T}} \mathcal{G}_b \mathcal{V}_b \end{aligned}$$

• Moment equation for a rigid body

$$m_b = \mathcal{I}_b \dot{\omega}_b - [\omega_b]^{\mathrm{T}} \mathcal{I}_b \omega_b$$

## Dynamics of a Single Rigid Body in Other Frames

• Kinetic energy 
$$= \frac{1}{2}\omega_b^{\mathrm{T}}\mathcal{I}_b\omega_b + \frac{1}{2}\mathfrak{m}v_b^{\mathrm{T}}v_b = \frac{1}{2}\mathcal{V}_b^{\mathrm{T}}\mathcal{G}_b\mathcal{V}_b$$

• The kinetic energy is independent of frames

$$\frac{1}{2} \mathcal{V}_{a}^{\mathrm{T}} \mathcal{G}_{a} \mathcal{V}_{a} = \frac{1}{2} \mathcal{V}_{b}^{\mathrm{T}} \mathcal{G}_{b} \mathcal{V}_{b}$$

$$= \frac{1}{2} ([\mathrm{Ad}_{T_{ba}}] \mathcal{V}_{a})^{\mathrm{T}} \mathcal{G}_{b} [\mathrm{Ad}_{T_{ba}}] \mathcal{V}_{a} \qquad [\mathrm{Ad}_{T}] = \begin{bmatrix} R & 0\\ [p]R & R \end{bmatrix} \in \mathbb{R}^{6 \times 6}$$

$$= \frac{1}{2} \mathcal{V}_{a}^{\mathrm{T}} \underbrace{[\mathrm{Ad}_{T_{ba}}]^{\mathrm{T}} \mathcal{G}_{b} [\mathrm{Ad}_{T_{ba}}]}_{\mathcal{G}_{a}} \mathcal{V}_{a};$$

### Dynamics of a Single Rigid Body in Other Frames

• The spatial inertia matrix

$$\mathcal{G}_a = [\mathrm{Ad}_{T_{ba}}]^{\mathrm{T}} \mathcal{G}_b[\mathrm{Ad}_{T_{ba}}]$$

• Equations of motion in frame {a}

$$\mathcal{F}_a = \mathcal{G}_a \dot{\mathcal{V}}_a - [\mathrm{ad}_{\mathcal{V}_a}]^{\mathrm{T}} \mathcal{G}_a \mathcal{V}_a$$

## Dynamics of a Single Rigid Body

• Inverse dynamics

$$\mathcal{F}_b = \mathcal{G}_b \dot{\mathcal{V}}_b - [\mathrm{ad}_{\mathcal{V}_b}]^{\mathrm{T}} \mathcal{G}_b \mathcal{V}_b$$

• Forward dynamics

$$\dot{\mathcal{V}}_b = \mathcal{G}_b^{-1}(\mathcal{F}_b + [\mathrm{ad}_{\mathcal{V}_b}]^{\mathrm{T}}\mathcal{G}_b\mathcal{V}_b)$$

## Spatial Force or Wrench

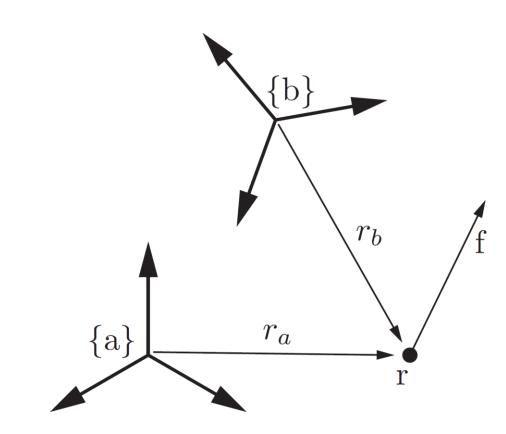
• Merge moment and force in frame {a}

Wrench 
$$\mathcal{F}_a = \left[ \begin{array}{c} m_a \\ f_a \end{array} \right] \in \mathbb{R}^6$$

• If more than one wrenches act on a rigid body, the total wrench is the vector sum of the wrenches

• Power = force × velocity 
$$P = Fv$$

## Wrench in Different Frames



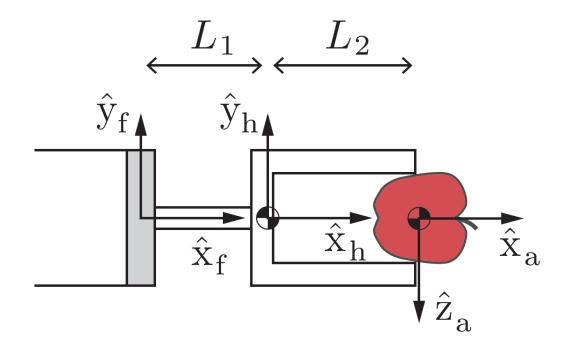
• Power generated by (F, V) are the same

$$\begin{split} \mathcal{V}_b^{\mathrm{T}} \mathcal{F}_b &= \mathcal{V}_a^{\mathrm{T}} \mathcal{F}_a \\ \mathcal{V}_a &= [\mathrm{Ad}_{T_{ab}}] \mathcal{V}_b \\ \mathcal{P}_b^{\mathrm{T}} \mathcal{F}_b &= ([\mathrm{Ad}_{T_{ab}}] \mathcal{V}_b)^{\mathrm{T}} \mathcal{F}_a \\ &= \mathcal{V}_b^{\mathrm{T}} [\mathrm{Ad}_{T_{ab}}]^{\mathrm{T}} \mathcal{F}_a. \\ \mathcal{F}_b &= [\mathrm{Ad}_{T_{ab}}]^{\mathrm{T}} \mathcal{F}_a. \end{split}$$

 $\mathcal{F}_a = [\mathrm{Ad}_{T_{ba}}]^{\mathrm{T}} \mathcal{F}_b$ 

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## Wrench Example



A robot hand holding an apple subject to gravity

- Apple mass 0.1 kg
- Gravity g=10  $m/s^2$
- Mass of hand 0.5 kg

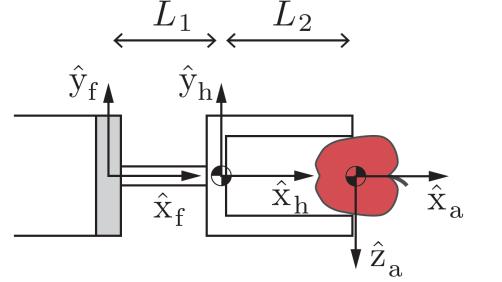
What is the force and torque measured by the six-axis force-torque sensor between the hand and the robot arm?

g

- Frame {f} at the sensor
- Frame {h} at the center of mass of hand
- Frame {a} at the center of mass of apple
- Gravitational wrench on hand in {h}  $\mathcal{F}_h = (0, 0, 0, 0, -5 \text{ N}, 0)$
- Gravitational wrench on apple in {a}  $\mathcal{F}_a = (0, 0, 0, 0, 0, 1 \text{ N})$

#### Wrench Example





 $\mathcal{T}_{hf} = \begin{bmatrix} 1 & 0 & 0 & -0.1 \text{ m} \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}, \qquad \mathcal{T}_{af} = \begin{bmatrix} 1 & 0 & 0 & -0.25 \text{ m} \\ 0 & 0 & 1 & 0 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$  $\mathcal{F}_{f} = [\operatorname{Ad}_{T_{hf}}]^{\mathrm{T}} \mathcal{F}_{h} + [\operatorname{Ad}_{T_{af}}]^{\mathrm{T}} \mathcal{F}_{a}$ 

$$= \begin{bmatrix} 0 & 0 & -0.5 & \text{Nm} & 0 & -5 & \text{N} & 0 \end{bmatrix}^{\text{T}} + \begin{bmatrix} 0 & 0 & -0.25 & \text{Nm} & 0 & -1 \\ \\ = \begin{bmatrix} 0 & 0 & -0.75 & \text{Nm} & 0 & -6 & \text{N} & 0 \end{bmatrix}^{\text{T}}.$$

A robot hand holding an apple subject to gravity

 $[N \ 0]^T$ 

#### Statics of Open Chains

• Principle of conservation of power

power at the joints = (power to move the robot) + (power at the end-effector)

Considering the robot to be at static equilibrium (no power to move robot)

$$\tau^{\mathrm{T}}\theta = \mathcal{F}_b^{\mathrm{T}}\mathcal{V}_b$$

power at the end-effector

$$\mathcal{V}_b = J_b(\theta)\dot{\theta}$$
$$\tau = J_b^{\mathrm{T}}(\theta)\mathcal{F}_b$$

#### Statics of Open Chains

• If an external wrench  $-\mathcal{F}$  is applied to the end-effector when the robot is at equilibrium, joint torque to keep the robot at equilibrium

$$\tau = J^{\mathrm{T}}(\theta)\mathcal{F}$$

• Important for force control

## Summary

- Dynamics of a single rigid body
- Wrench in different frames
- Statics of open chains

## Further Reading

 Sections 3.4, 4.3 and Chapter 8 in Kevin M. Lynch and Frank C. Park. Modern Robotics: Mechanics, Planning, and Control. 1st Edition, 2017.