Forward Kinematics and Product of Exponentials Formula

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Robot Kinematics

• The relationship between a robot's joint coordinates and its spatial layout

<https://www.marginallyclever.com/2020/04/gradient-descent-inverse-kinematics-for-6dof-robot-arms/>

• Forward kinematics of a robot: calculation of the position and orientation of its end-effector from its joint coordinates

End-effector transformation

Recap: Forward Kinematics with D-H Parameters

Forward kinematics of a 3R planar open chain.

- General cases
	- Attaching frames to links
	- Using homogeneous transformations

$$
T_{04} = T_{01}T_{12}T_{23}T_{34}
$$

$$
= \begin{bmatrix} \cos \theta_1 & -\sin \theta_1 & 0 & 0 \\ \sin \theta_1 & \cos \theta_1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} T_{12} = \begin{bmatrix} \cos \theta_2 & -\sin \theta_2 & 0 & L_1 \\ \sin \theta_2 & \cos \theta_2 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}
$$

$$
= \begin{bmatrix} \cos \theta_3 & -\sin \theta_3 & 0 & L_2 \\ \sin \theta_3 & \cos \theta_3 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} T_{34} = \begin{bmatrix} 1 & 0 & 0 & L_3 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}
$$

 $T_{i-1,i}$ Depends only on the joint variable θ_i

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Recap: Forward Kinematics with D-H Parameters

- Method 1: uses homogeneous transformations
	- Need to define the coordinates of frames
	- Denavit-Hartenberg Parameters

- Method 2: uses screw-axis representations of transformations
	- No need to define frame references

Screw-Axis Representations

• Screw axis: motion of a screw

[https://mecharithm.com/learning/lesson/screw-motion](https://mecharithm.com/learning/lesson/screw-motion-and-exponential-coordinates-of-robot-motions-11)[and-exponential-coordinates-of-robot-motions-11](https://mecharithm.com/learning/lesson/screw-motion-and-exponential-coordinates-of-robot-motions-11)

• **Chasles-Mozzi theorem**: every rigid-body displacement can be expressed as displacement along a fixed screw axis S in space

Exponential Coordinates of Rigid-Body Motions

- p(0) is rotated to $p(\theta)$
	- At a constant rate of 1 rad/s
- p(t): path traced by the tip of vector

$$
\text{Velocity} \\ \dot{p}(t) = v + \hat{\omega} \times p(t)
$$

Exponential Coordinates of Rigid-Body Motions $\dot{p}(t) = v + \hat{\omega} \times p(t) \quad \dot{\tilde{p}}(t) = \begin{vmatrix} [\hat{\omega}] & v \\ 0 & 0 \end{vmatrix} \tilde{p}(t)$ $[\mathcal{S}] = \begin{bmatrix} [\hat{\omega}] & v \\ 0 & 0 \end{bmatrix} \in se(3)$ $\tilde{p}(t) = \mathcal{S}|\tilde{p}(t)$ $\widetilde{p}(t) = e^{S|t} \widetilde{p}(0)$ Transformation $T(t)=e^{[\mathcal{S}]t}$ Solution

Exponential Coordinates of Rigid-Body Motions

$$
T(t) = e^{[\mathcal{S}]t}
$$

$$
\text{If } \|\omega\| = 1 \qquad e^{[\mathcal{S}]\theta} = \begin{bmatrix} e^{[\omega]\theta} & (I\theta + (1 - \cos\theta)[\omega] + (\theta - \sin\theta)[\omega]^2) \, v \\ 0 & 1 \end{bmatrix}
$$

$$
\text{If} \quad \omega = 0 \text{ and } \|v\| = 1 \qquad e^{[\mathcal{S}]\theta} = \begin{bmatrix} I & v\theta \\ 0 & 1 \end{bmatrix}
$$

Forward kinematics of a 3R planar open chain.

- A different approach
- Define M to the position and orientation of frame {4} when all the joint angles are zeros ("home" or "zero" position of the robot)

$$
M = \left[\begin{array}{cccc} 1 & 0 & 0 & L_1 + L_2 + L_3 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{array} \right]
$$

Forward kinematics of a 3R planar open chain.

• Consider each revolute joint as a zero-pitch screw-axis expressed in the {0} frame (fixed frame)

For joint 3
\nSpatial twist
$$
S_3 = \begin{bmatrix} \omega_3 \\ v_3 \end{bmatrix} \qquad \omega_3 = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}
$$

 v_3 Linear velocity of the origin of {0} in the {0} frame when joint 3 rotates

$$
v_3 = -\omega_3 \times q_3
$$

\n
$$
q_3 = (L_1 + L_2, 0, 0)
$$

\n
$$
s_3 = \begin{bmatrix} \omega_3 \\ v_3 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \\ -(L_1 + L_2) \\ 0 \\ 0 \end{bmatrix}
$$

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Cross Product

• Matrix notation

$$
\mathbf{a} \times \mathbf{b} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix}
$$

$$
\mathbf{a} \times \mathbf{b} = \begin{vmatrix} a_2 & a_3 \\ b_2 & b_3 \end{vmatrix} \mathbf{i} - \begin{vmatrix} a_1 & a_3 \\ b_1 & b_3 \end{vmatrix} \mathbf{j} + \begin{vmatrix} a_1 & a_2 \\ b_1 & b_2 \end{vmatrix} \mathbf{k} \\ = (a_2b_3 - a_3b_2)\mathbf{i} - (a_1b_3 - a_3b_1)\mathbf{j} + (a_1b_2 - a_2b_1)\mathbf{k},
$$

https://en.wikipedia.org/wiki/Cross_product

$$
[\mathcal{S}_3] = \begin{bmatrix} [\omega] & v \\ 0 & 0 \end{bmatrix} = \begin{bmatrix} 0 & -1 & 0 & 0 \\ 1 & 0 & 0 & -(L_1 + L_2) \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}
$$

\n
$$
T_{04} = e^{[\mathcal{S}_3]\theta_3} M \qquad \text{(for } \theta_1 = \theta_2 = 0\text{)}
$$

\n
$$
T_{04} = e^{[\mathcal{S}_2]\theta_2} e^{[\mathcal{S}_3]\theta_3} M \qquad \text{(for } \theta_1 = 0\text{)}
$$

\n
$$
T_{04} = e^{[\mathcal{S}_1]\theta_1} e^{[\mathcal{S}_2]\theta_2} e^{[\mathcal{S}_3]\theta_3} M \qquad \qquad [\mathcal{S}_1] = \begin{bmatrix} 0 & -1 & 0 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}
$$

\na product of matrix exponentials
\n(does not use any frame references, only {0} and M)

- Each link apply a screw motion to all the outward links
- Base frame {s}
- End-effector frame {b}

 $M \in SE(3)$

{b} in {s} when all the joint values are zeros

$$
T=e^{[\mathcal{S}_n]\theta_n}M
$$

{b} in {s} when joint n with value θ_n

$$
T(\theta) = e^{[\mathcal{S}_1]\theta_1} \cdots e^{[\mathcal{S}_{n-1}]\theta_{n-1}} e^{[\mathcal{S}_n]\theta_n} M
$$

Joint values $(\theta_1, \ldots, \theta_n)$

- Space form of the product of exponentials formula
- Unlike D-H representation, no link reference frames need to be defined

$$
T(\theta) = e^{[\mathcal{S}_1]\theta_1} e^{[\mathcal{S}_2]\theta_2} e^{[\mathcal{S}_3]\theta_3} M
$$

$$
M = \begin{bmatrix} 0 & 0 & 1 & L_1 \\ 0 & 1 & 0 & 0 \\ -1 & 0 & 0 & -L_2 \\ 0 & 0 & 0 & 1 \end{bmatrix}
$$

 $S_1 = (\omega_1, v_1)$ $\omega_1 = (0, 0, 1)$ $v_1 = (0, 0, 0)$ $\omega_2 = (0, -1, 0)$ $q_2 = (L_1, 0, 0)$ $v_2 = -\omega_2 \times q_2 = (0, 0, -L_1)$

 $\omega_3 = (1,0,0)$ $q_3 = (0,0,-L_2)$ $v_3 = -\omega_3 \times q_3 = (0, -L_2, 0)$

A 3R spatial open chain

 v_i

 $(0,0,0)$

 $(0,0,-L_1)$

 $(0,L_2,0)$

PoE forward kinematics for the 6R open chain

First three joints are at the same location

$$
M = \left[\begin{array}{cccc} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 3L \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{array} \right]
$$

| i | ω_i | v_i |
|---|--------------|--------------|
| 1 | $(0, 0, 1)$ | $(0, 0, 0)$ |
| 2 | $(0, 1, 0)$ | $(0, 0, 0)$ |
| 3 | $(-1, 0, 0)$ | $(0, 0, 0)$ |
| 4 | $(-1, 0, 0)$ | $(0, 0, L)$ |
| 5 | $(-1, 0, 0)$ | $(0, 0, 2L)$ |
| 6 | $(0, 1, 0)$ | $(0, 0, 2L)$ |

The RRPRRR spatial open chain

$$
M = \left[\begin{array}{cccc} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & L_1 + L_2 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{array} \right]
$$

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$$
M = \left[\begin{array}{rrrrr} -1 & 0 & 0 & L_1 + L_2 \\ 0 & 0 & 1 & W_1 + W_2 \\ 0 & 1 & 0 & H_1 - H_2 \\ 0 & 0 & 0 & 1 \end{array} \right]
$$

Universal Robots' UR5 6R robot arm

$$
W_1 = 109 \, \, \mathrm{mm}, \, W_2 = 82 \, \, \mathrm{mm}, \, L_1 = 425 \, \, \mathrm{mm}
$$

 $L_2 = 392$ mm, $H_1 = 89$ mm $H_2 = 95$ mm

Universal Robots' UR5 6R robot arm

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W_1 = 109 \text{ mm}, W_2 = 82 \text{ mm}, L_1 = 425 \text{ mm}
$$

 $L_2 = 392$ mm, $H_1 = 89$ mm $H_2 = 95$ mm

$$
\theta_2 = -\pi/2
$$
 and $\theta_5 = \pi/2$

$$
T(\theta) = e^{[\mathcal{S}_1]\theta_1} e^{[\mathcal{S}_2]\theta_2} e^{[\mathcal{S}_3]\theta_3} e^{[\mathcal{S}_4]\theta_4} e^{[\mathcal{S}_5]\theta_5} e^{[\mathcal{S}_6]\theta_6} M
$$

= $Ie^{-[\mathcal{S}_2]\pi/2} I^2 e^{[\mathcal{S}_5]\pi/2} IM$
= $e^{-[\mathcal{S}_2]\pi/2} e^{[\mathcal{S}_5]\pi/2} M$

$$
e^{[S_2]\pi/2} = \begin{bmatrix} 0 & 0 & -1 & 0.089 \\ 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0.089 \\ 0 & 0 & 0 & 1 \end{bmatrix}, \qquad e^{[S_5]\pi/2} = \begin{bmatrix} 0 & 1 & 0 & 0.708 \\ -1 & 0 & 0 & 0.926 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}
$$

$$
T(\theta) = e^{-\left[\mathcal{S}_2\right]\pi/2}e^{\left[\mathcal{S}_5\right]\pi/2}M = \left[\begin{array}{cccc} 1 & 0 & 0 & 0.109 \\ 0 & 0 & 1 & 0.988 \\ 0 & 0 & 0 & 1 \end{array}\right]
$$

Summary

- Forward kinematics
- Product of Exponentials Formula
	- Space form

Further Reading

• Chapter 4 in Kevin M. Lynch and Frank C. Park. Modern Robotics: Mechanics, Planning, and Control. 1st Edition, 2017.