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# Screw Axes and Exponential Coordinates of Rigid-Body Motions

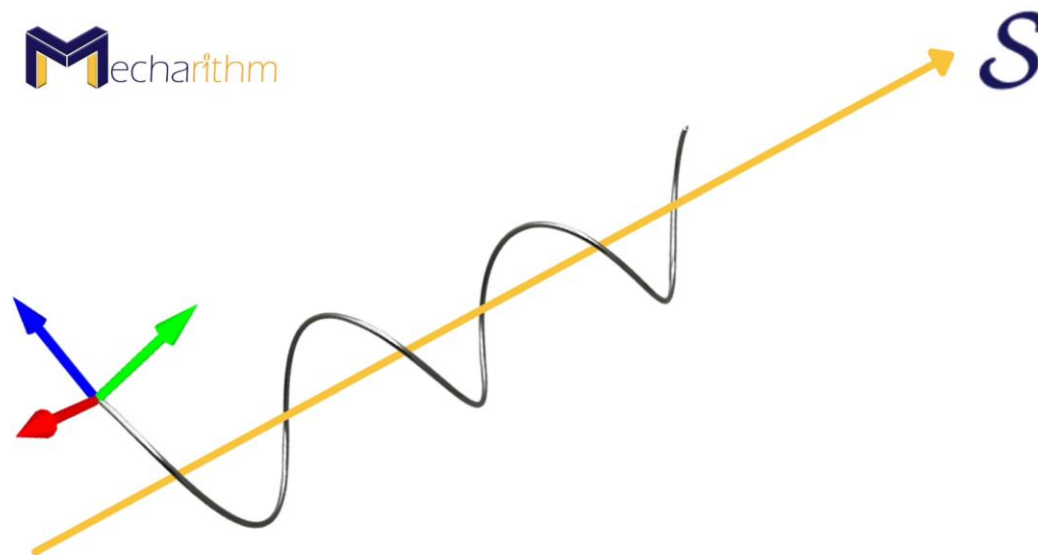
CS 6301 Special Topics: Introduction to Robot Manipulation and Navigation

Professor Yu Xiang

The University of Texas at Dallas

# The Screw Interpretation of a Twist

- Screw axis: motion of a screw
  - Rotating about the axis while translating along the axis

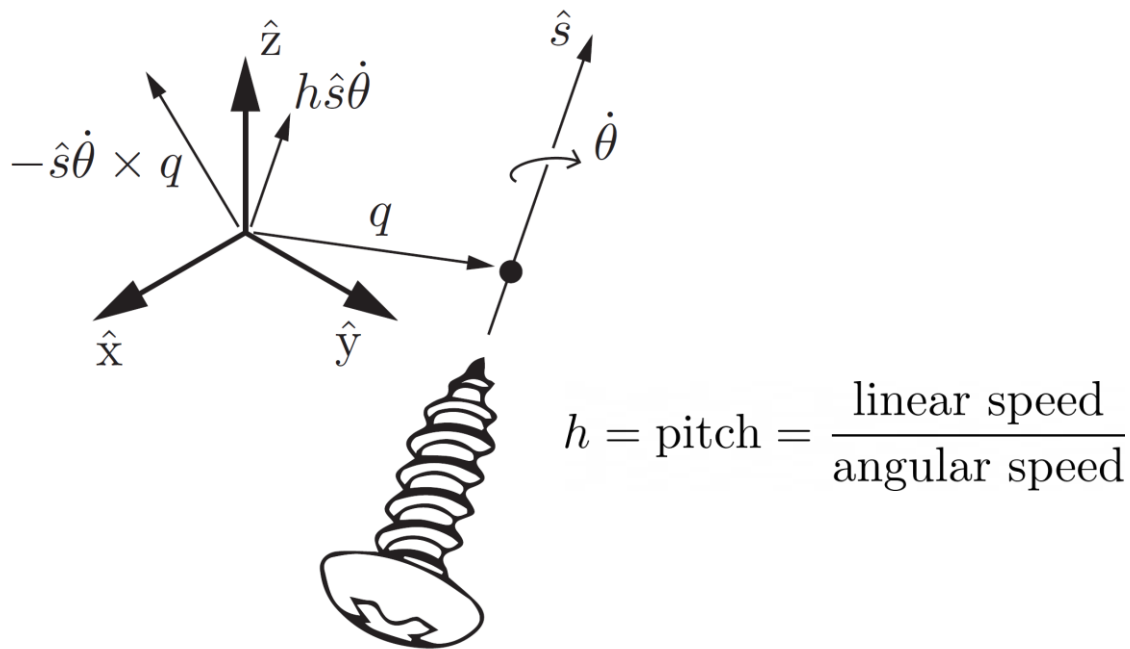


Angular speed and linear speed can be independent

<https://mecharithm.com/learning/lesson/screw-motion-and-exponential-coordinates-of-robot-motions-11>

# The Screw Interpretation of a Twist

- Screw axis: motion of a screw
  - Rotating about the axis while translating along the axis



axis  $\mathcal{S}$  is the collection  $\{q, \hat{s}, h\}$

$q \in \mathbb{R}^3$  is a point on the axis (any point is fine)

Twist about  $\mathcal{S}$  with angular velocity  $\dot{\theta}$

$$\mathcal{V} = \begin{bmatrix} \omega \\ v \end{bmatrix} = \begin{bmatrix} \hat{s}\dot{\theta} \\ -\hat{s}\dot{\theta} \times q + h\hat{s}\dot{\theta} \end{bmatrix}$$

# The Screw Interpretation of a Twist

- For any twist  $\mathcal{V} = (\omega, v)$   $\omega \neq 0$
- There exists  $\{q, \hat{s}, h\}$   $\dot{\theta}$

$$\hat{s} = \omega / \|\omega\| \quad \dot{\theta} = \|\omega\| \quad h = \hat{\omega}^T v / \dot{\theta}$$

portion of  $v$  parallel to the screw axis

$-\hat{s}\dot{\theta} \times q$  provides the portion of  $v$  orthogonal to the screw axis  
 (choose  $q$  based on this term)

If  $\omega = 0$   $\hat{s} = v / \|v\|$   $h = \text{pitch} = \frac{\text{linear speed}}{\text{angular speed}}$  infinity

$\dot{\theta}$  is interpreted as the linear velocity  $\|v\|$  along  $\hat{s}$

# The Screw Interpretation of a Twist

- Another representation of the screw axis (**forget about the geometry meaning**)

$$\text{If } \omega \neq 0 \quad \mathcal{S} = \mathcal{V} / \|\omega\| = (\omega / \|\omega\|, v / \|\omega\|)$$

$$\mathcal{V} = (\omega, v) \quad \dot{\theta} = \|\omega\| \quad \mathcal{S}\dot{\theta} = \mathcal{V}$$

$$\text{If } \omega = 0 \quad \mathcal{S} = \mathcal{V} / \|v\| = (0, v / \|v\|)$$

$$\dot{\theta} = \|v\| \quad \mathcal{S}\dot{\theta} = \mathcal{V}$$

# Screw Axis

- A screw axis is a normalized twist

$$\mathcal{S} = \begin{bmatrix} \omega \\ v \end{bmatrix} \in \mathbb{R}^6 \quad \mathcal{S}\dot{\theta} = \mathcal{V}$$

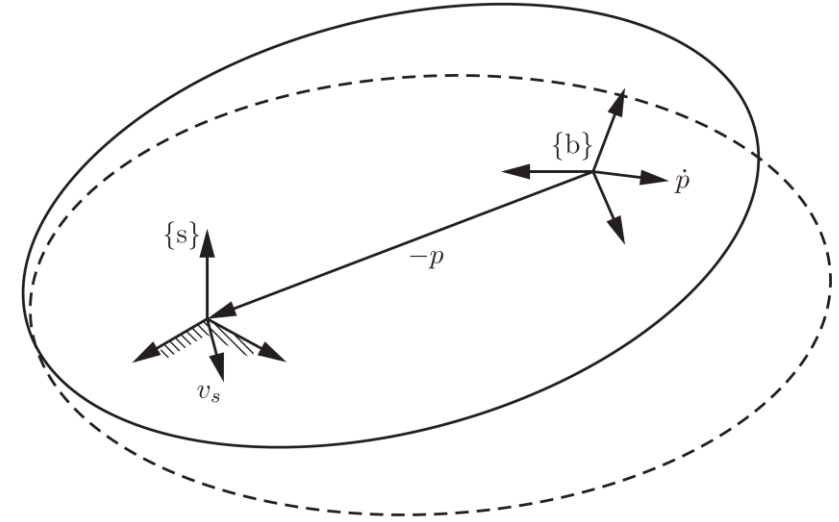
$$\mathcal{S}_a = [\text{Ad}_{T_{ab}}]\mathcal{S}_b, \quad \mathcal{S}_b = [\text{Ad}_{T_{ba}}]\mathcal{S}_a$$

$$[\text{Ad}_T] = \begin{bmatrix} R & 0 \\ [p]R & R \end{bmatrix} \in \mathbb{R}^{6 \times 6}$$

# Twists and Screw Axes

- Twist

$$\mathcal{V}_b = \begin{bmatrix} \omega_b \\ v_b \end{bmatrix} \in \mathbb{R}^6 \quad \mathcal{V}_s = \begin{bmatrix} \omega_s \\ v_s \end{bmatrix} \in \mathbb{R}^6$$



- A screw axis is a normalized twist

$$S\dot{\theta} = \mathcal{V}$$

$$S = \begin{bmatrix} \omega \\ v \end{bmatrix} \in \mathbb{R}^6$$

# Exponential Coordinates of Rigid-Body Motions

- **Chasles-Mozzi theorem:** every rigid-body displacement can be expressed as displacement along a fixed screw axis  $S$  in space
- Exponential coordinates of a homogeneous transformation  $T$

$$T = \begin{bmatrix} R & p \\ 0 & 1 \end{bmatrix}$$

$$S\theta \in \mathbb{R}^6$$

Screw axis      Distance along the screw axis

$$S = (\omega, v) \quad \|\omega\| = 1 \quad \theta \text{ Angle of rotation}$$

$$\omega = 0 \quad \|v\| = 1 \quad \theta \text{ Linear distance along the axis}$$



# Exponential Coordinates of Rigid-Body Motions

- Exponential coordinates of a homogeneous transformation  $T$

$$\exp : [\mathcal{S}]\theta \in se(3) \rightarrow T \in SE(3)$$

$$\log : T \in SE(3) \rightarrow [\mathcal{S}]\theta \in se(3)$$

$$[\mathcal{S}] = \begin{bmatrix} [\omega] & v \\ 0 & 0 \end{bmatrix} \in se(3) \quad [\omega] = \begin{bmatrix} 0 & -\omega_3 & \omega_2 \\ \omega_3 & 0 & -\omega_1 \\ -\omega_2 & \omega_1 & 0 \end{bmatrix} \in so(3)$$

# Matrix Exponential

$$\begin{aligned} e^{[S]\theta} &= I + [S]\theta + [S]^2 \frac{\theta^2}{2!} + [S]^3 \frac{\theta^3}{3!} + \dots & [S] &= \begin{bmatrix} [\omega] & v \\ 0 & 0 \end{bmatrix} \in se(3) \\ &= I + \begin{bmatrix} [\omega] & v \\ 0 & 0 \end{bmatrix} \theta + \begin{bmatrix} [\omega] & v \\ 0 & 0 \end{bmatrix}^2 \frac{\theta^2}{2!} + \begin{bmatrix} [\omega] & v \\ 0 & 0 \end{bmatrix}^3 \frac{\theta^3}{3!} + \dots \end{aligned}$$

$$\begin{aligned} e^{[\hat{\omega}]\theta} &= I + [\hat{\omega}]\theta + [\hat{\omega}]^2 \frac{\theta^2}{2!} + [\hat{\omega}]^3 \frac{\theta^3}{3!} + \dots \\ &= I + \left( \theta - \frac{\theta^3}{3!} + \frac{\theta^5}{5!} - \dots \right) [\hat{\omega}] + \left( \frac{\theta^2}{2!} - \frac{\theta^4}{4!} + \frac{\theta^6}{6!} - \dots \right) [\hat{\omega}]^2 \end{aligned}$$

$$\text{Rot}(\hat{\omega}, \theta) = e^{[\hat{\omega}]\theta} = I + \sin \theta [\hat{\omega}] + (1 - \cos \theta) [\hat{\omega}]^2 \in SO(3)$$

# Matrix Exponential

$$\begin{aligned} e^{[S]\theta} &= I + [S]\theta + [S]^2 \frac{\theta^2}{2!} + [S]^3 \frac{\theta^3}{3!} + \dots \\ &= \begin{bmatrix} e^{[\omega]\theta} & G(\theta)v \\ 0 & 1 \end{bmatrix} \quad [S] = \begin{bmatrix} [\omega] & v \\ 0 & 0 \end{bmatrix} \in se(3) \end{aligned}$$

$$\begin{aligned} G(\theta) &= I\theta + [\omega] \frac{\theta^2}{2!} + [\omega]^2 \frac{\theta^3}{3!} + \dots \quad [\omega]^3 = -[\omega] \\ &= I\theta + \left( \frac{\theta^2}{2!} - \frac{\theta^4}{4!} + \frac{\theta^6}{6!} - \dots \right) [\omega] + \left( \frac{\theta^3}{3!} - \frac{\theta^5}{5!} + \frac{\theta^7}{7!} - \dots \right) [\omega]^2 \\ &= I\theta + (1 - \cos \theta)[\omega] + (\theta - \sin \theta)[\omega]^2 \end{aligned}$$

# Matrix Exponential

$$\mathcal{S} = (\omega, v) \quad \theta \in \mathbb{R}$$

$$\text{If } \|\omega\| = 1 \quad e^{[\mathcal{S}]\theta} = \begin{bmatrix} e^{[\omega]\theta} & (I\theta + (1 - \cos \theta)[\omega] + (\theta - \sin \theta)[\omega]^2) v \\ 0 & 1 \end{bmatrix}$$

$$\text{Rot}(\hat{\omega}, \theta) = e^{[\hat{\omega}]\theta} = I + \sin \theta [\hat{\omega}] + (1 - \cos \theta)[\hat{\omega}]^2 \in SO(3)$$

$$\text{If } \omega = 0 \text{ and } \|v\| = 1 \quad e^{[\mathcal{S}]\theta} = \begin{bmatrix} I & v\theta \\ 0 & 1 \end{bmatrix}$$

# Matrix Logarithm

- Given  $(R, p) \in SE(3)$ , one can find  $\mathcal{S} = (\omega, v)$  and  $\theta$

$$e^{[\mathcal{S}]\theta} = \begin{bmatrix} R & p \\ 0 & 1 \end{bmatrix}$$

- Matrix Logarithm of  $T = (R, p)$

$$[\mathcal{S}]\theta = \begin{bmatrix} [\omega]\theta & v\theta \\ 0 & 0 \end{bmatrix} \in se(3)$$

# Matrix Logarithm Algorithm

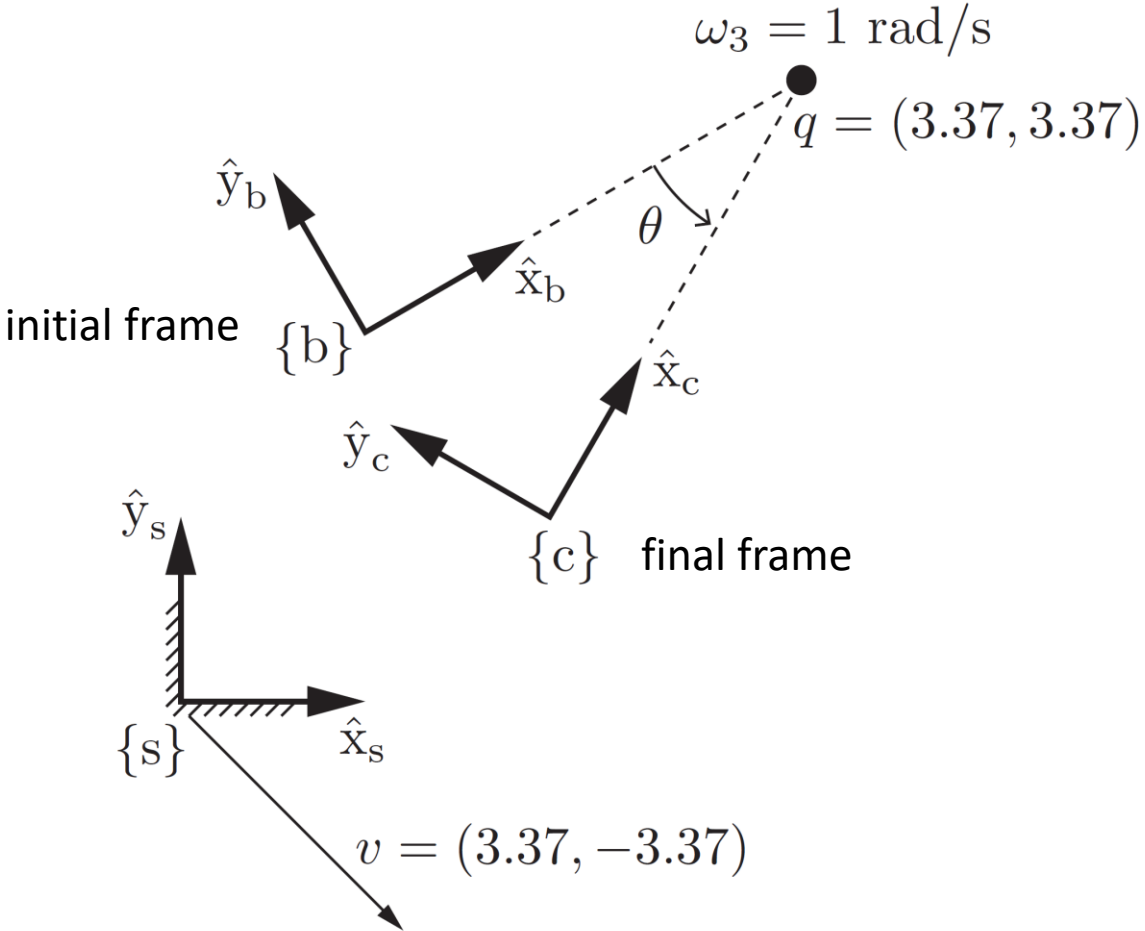
- Given  $(R, p) \in SE(3)$ , how to find  $S = (\omega, v)$  and  $\theta$  ?
  - If  $R = I$  then set  $\omega = 0$ ,  $v = p/\|p\|$ , and  $\theta = \|p\|$
  - Otherwise, use the matrix logarithm on  $SO(3)$  to determine  $\omega$ ,  $\theta$  for R (lecture 7)

$$v = G^{-1}(\theta)p$$

$$G^{-1}(\theta) = \frac{1}{\theta}I - \frac{1}{2}[\omega] + \left( \frac{1}{\theta} - \frac{1}{2} \cot \frac{\theta}{2} \right) [\omega]^2$$

Exercise

# Matrix Exponential and Matrix Logarithm



$$T_{sb} = \begin{bmatrix} \cos 30^\circ & -\sin 30^\circ & 0 & 1 \\ \sin 30^\circ & \cos 30^\circ & 0 & 2 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$T_{sc} = \begin{bmatrix} \cos 60^\circ & -\sin 60^\circ & 0 & 2 \\ \sin 60^\circ & \cos 60^\circ & 0 & 1 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

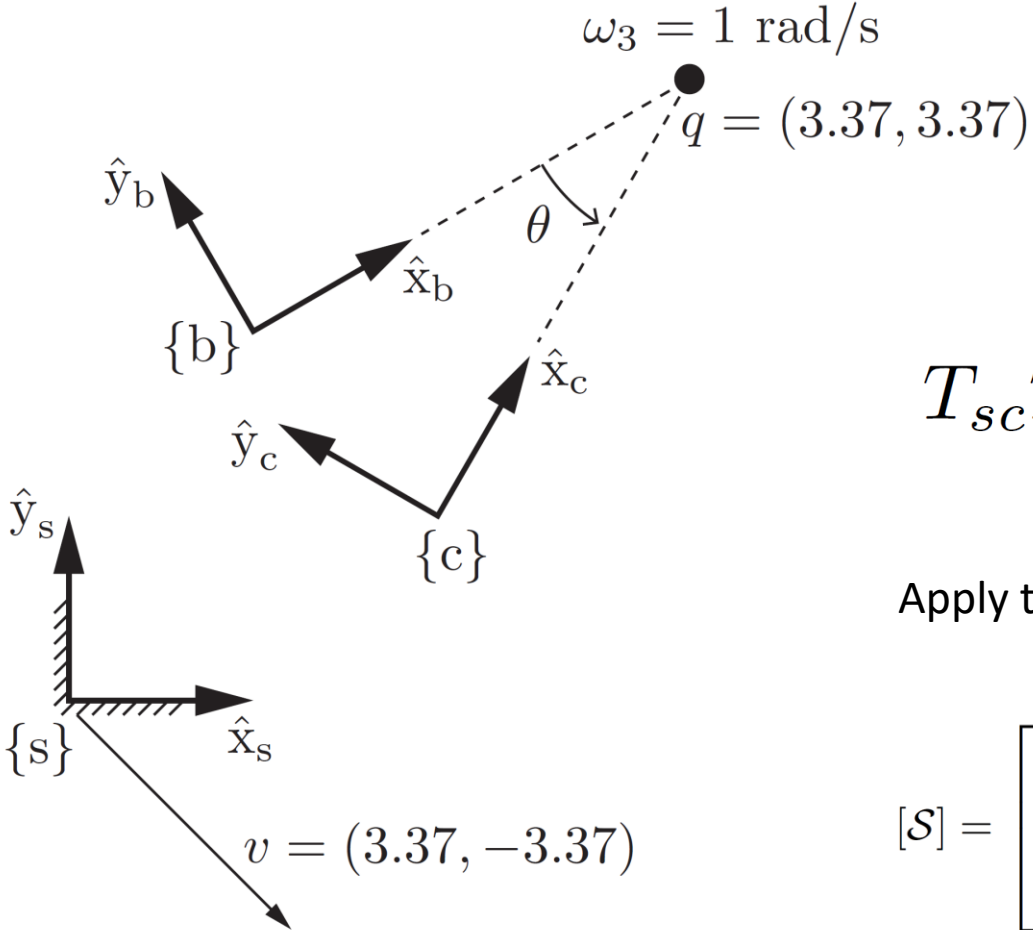
motion occurs in the  $\hat{x}_s-\hat{y}_s$ -plane

Screw axis:  $\hat{Z}_s$ -axis      Zero pitch

$$\mathcal{S} = (\omega, v) \quad \begin{aligned} \omega &= (0, 0, \omega_3), \\ v &= (v_1, v_2, 0). \end{aligned}$$

In  $\{s\}$

# Matrix Exponential and Matrix Logarithm



Seek screw motion to displace  $\{b\}$  to  $\{c\}$

$$T_{sc} = e^{[S]\theta} T_{sb}$$

$$T_{sc} T_{sb}^{-1} = e^{[S]\theta} \quad [S] = \begin{bmatrix} 0 & -\omega_3 & 0 & v_1 \\ \omega_3 & 0 & 0 & v_2 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

Apply the matrix logarithm algorithm to  $T_{sc} T_{sb}^{-1}$

$$[S] = \begin{bmatrix} 0 & -1 & 0 & 3.37 \\ 1 & 0 & 0 & -3.37 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}, \quad \mathcal{S} = \begin{bmatrix} \omega_1 \\ \omega_2 \\ \omega_3 \\ v_1 \\ v_2 \\ v_3 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 1 \\ 3.37 \\ -3.37 \\ 0 \end{bmatrix}, \quad \theta = \frac{\pi}{6} \text{ rad (or } 30^\circ)$$



# Summary

- Screw Axes
- Exponential Coordinates of Rigid-Body Motions
- Matrix Logarithm of Rigid-Body Motions

# Further Reading

- Chapter 3 in Kevin M. Lynch and Frank C. Park. Modern Robotics: Mechanics, Planning, and Control. 1st Edition, 2017
- Basics of Classical Lie Groups: The Exponential Map, Lie Groups, and Lie Algebras <https://www.cis.upenn.edu/~cis6100/geombchap14.pdf>
- Exponential Coordinate of Rigid Body Configuration. Prof. Wei Zhang, Southern University of Science and Technology, Shenzhen, China  
[http://www.wzhanglab.site/wp-content/uploads/2021/06/LN4\\_ExpCoordinate-a-print.pdf](http://www.wzhanglab.site/wp-content/uploads/2021/06/LN4_ExpCoordinate-a-print.pdf)