NAVIGATION AND OBJECT DETECTION USING A CUSTOMBUILT ROBOT

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INTRODUCTION

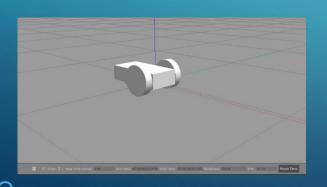
- AlM: Develop a robot that can navigate in a known environment and identify different objects/entities in its surrounding.
- Implementation-based project focused on navigation and perception.

Sensors Used:

- IMU Sensor
- Camera Controller (640x480 resolution)
- Differential Type Controller

IMPLEMENTATION

- Simulation Environment: Gazebo
- Robot: Wheeled robot with a camera
- Perception: YOLO v5 (based on PyTorch Implementation)
- Navigation/Control: teleop_twist_keyboard for ROS 2



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Reading from the keyboard and Publishing to Twist!

Moving around:

u i o
j k l
m , .

q/z : increase/decrease max speeds by 10%

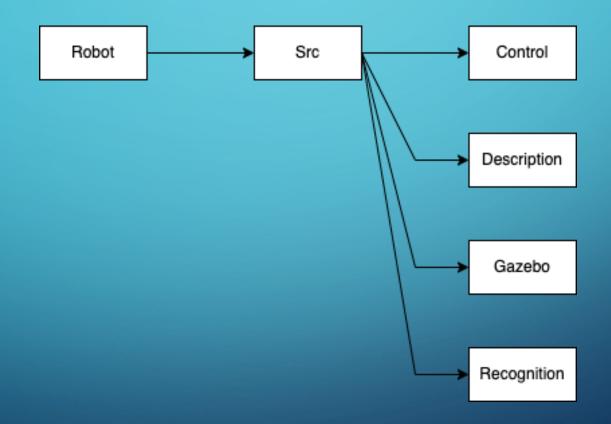
w/x : increase/decrease only linear speed by 10%

e/c : increase/decrease only angular speed by 10%

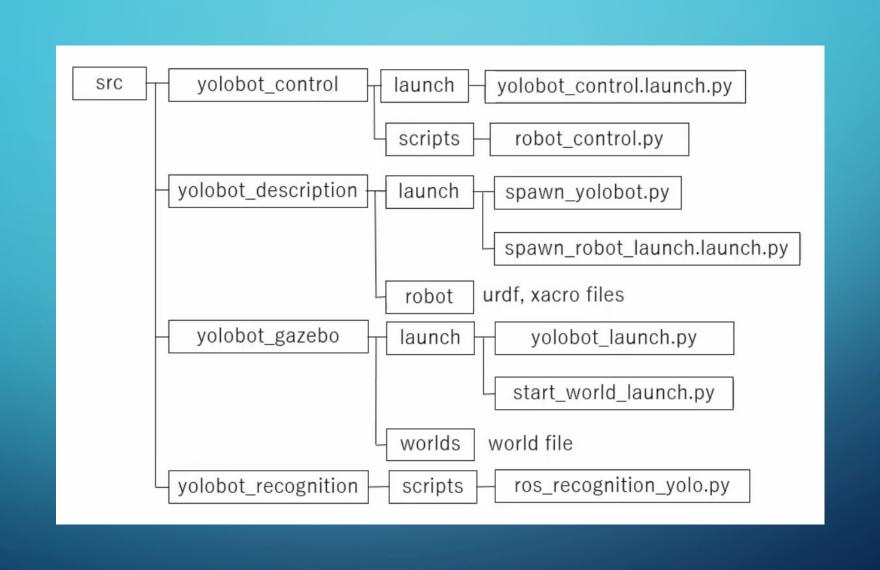
anything else : stop

CTRL-C to quit
```

PROJECT STRUCTURE



Creating packages using ROS2 pkg and Colcon for building



EXPERIMENTS

Tests

- Single Object Detection vs Multiple Object Detection
- Correct Classifications vs Incorrect Classification

Observations

- Detection accuracy depends on the distance of the object
- Accuracy is not affected by having multiple objects in the frame

Accurate Predictions:









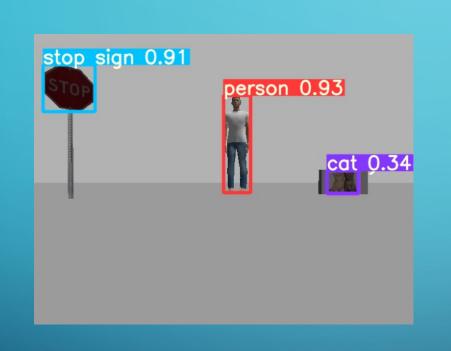


Inaccurate Predictions:













FUTURE SCOPE

- In our implementation, we are using a basic YOLO model with pre-trained on a small number of objects(still, the performance is good). This model can be extended for any specific application usage.
- Robot navigation controls can be improved further.

