



Dynamics of Open Chains: A Single Rigid Body

CS 6301 Special Topics: Introduction to Robot Manipulation and Navigation

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Robot Dynamics

- Study motion of robots with the forces and torques that cause them
- Equations of motion
 - A set of second-order differential equations

$$\tau = M(\theta)\ddot{\theta} + h(\theta, \dot{\theta}) \quad \text{Joint variables } \theta \in \mathbb{R}^n$$

Joint forces and torques $\tau \in \mathbb{R}^n$ $M(\theta) \in \mathbb{R}^{n \times n}$ a symmetric positive-definite mass matrix

$h(\theta, \dot{\theta}) \in \mathbb{R}^n$ forces that lump together centripetal, Coriolis, gravity, and friction terms that depend on θ and $\dot{\theta}$

Forward and Inverse Dynamics

- Forward dynamics
 - Given robot state $(\theta, \dot{\theta})$ and the joint forces and torques
 - Determine the robot's acceleration

$$\ddot{\theta} = M^{-1}(\theta) \left(\tau - h(\theta, \dot{\theta}) \right)$$

- Inverse dynamics
 - Given robot state $(\theta, \dot{\theta})$ and a desired acceleration
 - Find the joint forces and torques

$$\tau = M(\theta)\ddot{\theta} + h(\theta, \dot{\theta})$$

Robot Dynamics

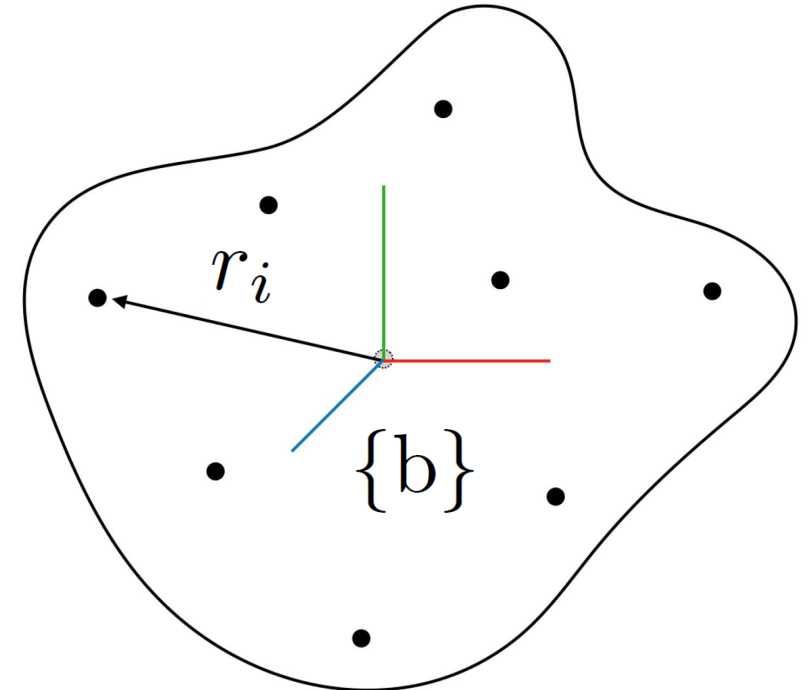
- Lagrangian formulation
 - Kinetic energy and potential energy
- Newton-Euler formulation
 - $F = ma$

Dynamics of a Single Rigid Body

- A rigid body with a set of point masses
- Total mass $\mathbf{m} = \sum_i \mathbf{m}_i$
- The origin of the body frame

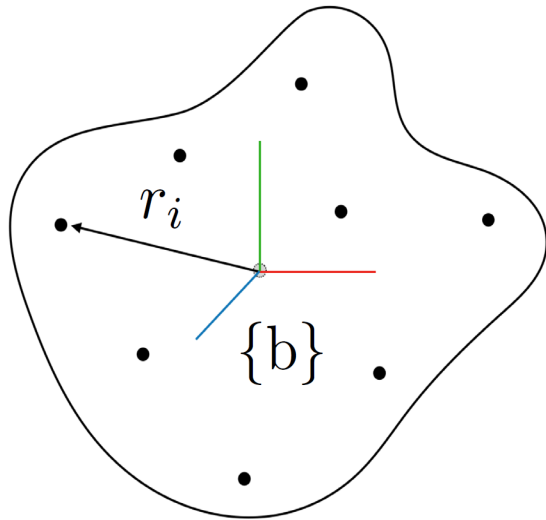
Center of mass $\sum_i \mathbf{m}_i \mathbf{r}_i = 0$

- If some other point is chosen as origin, move the origin to $(1/\mathbf{m}) \sum_i \mathbf{m}_i \mathbf{r}_i$



Dynamics of a Single Rigid Body

- Assume the body is moving with a body twist $\mathcal{V}_b = (\omega_b, v_b)$
- $p_i(t)$ be the time-varying position of m_i , initially at r_i



$$\dot{p}_i = v_b + \omega_b \times p_i$$

$$\begin{aligned}\ddot{p}_i &= \dot{v}_b + \frac{d}{dt}\omega_b \times p_i + \omega_b \times \frac{d}{dt}p_i \\ &= \dot{v}_b + \dot{\omega}_b \times p_i + \omega_b \times (v_b + \omega_b \times p_i)\end{aligned}$$

$$\ddot{p}_i = \dot{v}_b + [\dot{\omega}_b]r_i + [\omega_b]v_b + [\omega_b]^2 r_i$$

Dynamics of a Single Rigid Body

- For a point mass $f_i = m_i \ddot{p}_i$

$$f_i = m_i (\dot{v}_b + [\dot{\omega}_b] r_i + [\omega_b] v_b + [\omega_b]^2 r_i)$$

- Moment of the point mass $m_i = [r_i] f_i$
- Total force and moment on the body

$$\text{Wrench } \mathcal{F}_b = \begin{bmatrix} m_b \\ f_b \end{bmatrix} = \begin{bmatrix} \sum_i m_i \\ \sum_i f_i \end{bmatrix}$$

Dynamics of a Single Rigid Body

- Linear dynamics

$$\begin{aligned} f_b &= \sum_i m_i (\dot{v}_b + [\dot{\omega}_b] r_i + [\omega_b] v_b + [\omega_b]^2 r_i) \\ &= \sum_i m_i (\dot{v}_b + [\omega_b] v_b) - \sum_i m_i [r_i] \dot{\omega}_b + \sum_i m_i [r_i] [\omega_b] \omega_b \\ &= \sum_i m_i (\dot{v}_b + [\omega_b] v_b) \\ &= \mathbf{m} (\dot{v}_b + [\omega_b] v_b). \end{aligned}$$

$$\sum_i m_i [r_i] = 0$$

$$[a] = -[a]^T$$

$$[a]b = -[b]a$$

$$[a][b] = ([b][a])^T$$

Dynamics of a Single Rigid Body

- Rotational dynamics

$$\begin{aligned}
 m_b &= \sum_i m_i [r_i] (\dot{v}_b + [\dot{\omega}_b] r_i + [\omega_b] v_b + [\omega_b]^2 r_i) \\
 &= \sum_i m_i [r_i] \dot{v}_b + \sum_i m_i [r_i] [\omega_b] v_b \\
 &\quad + \sum_i m_i [r_i] ([\dot{\omega}_b] r_i + [\omega_b]^2 r_i) \\
 &= \sum_i m_i (-[r_i]^2 \dot{\omega}_b - [r_i]^T [\omega_b]^T [r_i] \omega_b) \\
 &= \sum_i m_i (-[r_i]^2 \dot{\omega}_b - [\omega_b] [r_i]^2 \omega_b) \\
 &= \left(-\sum_i m_i [r_i]^2 \right) \dot{\omega}_b + [\omega_b] \left(-\sum_i m_i [r_i]^2 \right) \omega_b \\
 &= \mathcal{I}_b \dot{\omega}_b + [\omega_b] \mathcal{I}_b \omega_b,
 \end{aligned}$$

Body's rotational inertia matrix

$$\mathcal{I}_b = -\sum_i m_i [r_i]^2 \in \mathbb{R}^{3 \times 3}$$

Euler's equation for a rotating rigid body

Dynamics of a Single Rigid Body

- Rotational inertia matrix $\mathcal{I}_b = - \sum_i \mathbf{m}_i [r_i]^2 \in \mathbb{R}^{3 \times 3}$

$$\mathcal{I}_b = \begin{bmatrix} \sum \mathbf{m}_i (y_i^2 + z_i^2) & - \sum \mathbf{m}_i x_i y_i & - \sum \mathbf{m}_i x_i z_i \\ - \sum \mathbf{m}_i x_i y_i & \sum \mathbf{m}_i (x_i^2 + z_i^2) & - \sum \mathbf{m}_i y_i z_i \\ - \sum \mathbf{m}_i x_i z_i & - \sum \mathbf{m}_i y_i z_i & \sum \mathbf{m}_i (x_i^2 + y_i^2) \end{bmatrix}$$

$$= \begin{bmatrix} \mathcal{I}_{xx} & \mathcal{I}_{xy} & \mathcal{I}_{xz} \\ \mathcal{I}_{xy} & \mathcal{I}_{yy} & \mathcal{I}_{yz} \\ \mathcal{I}_{xz} & \mathcal{I}_{yz} & \mathcal{I}_{zz} \end{bmatrix} \cdot$$

$$\mathcal{I}_{xx} = \int_{\mathcal{B}} (y^2 + z^2) \rho(x, y, z) dV$$

$$\mathcal{I}_{xy} = - \int_{\mathcal{B}} xy \rho(x, y, z) dV$$

$$\mathcal{I}_{yy} = \int_{\mathcal{B}} (x^2 + z^2) \rho(x, y, z) dV$$

$$\mathcal{I}_{xz} = - \int_{\mathcal{B}} xz \rho(x, y, z) dV$$

$$\mathcal{I}_{zz} = \int_{\mathcal{B}} (x^2 + y^2) \rho(x, y, z) dV$$

$$\mathcal{I}_{yz} = - \int_{\mathcal{B}} yz \rho(x, y, z) dV.$$

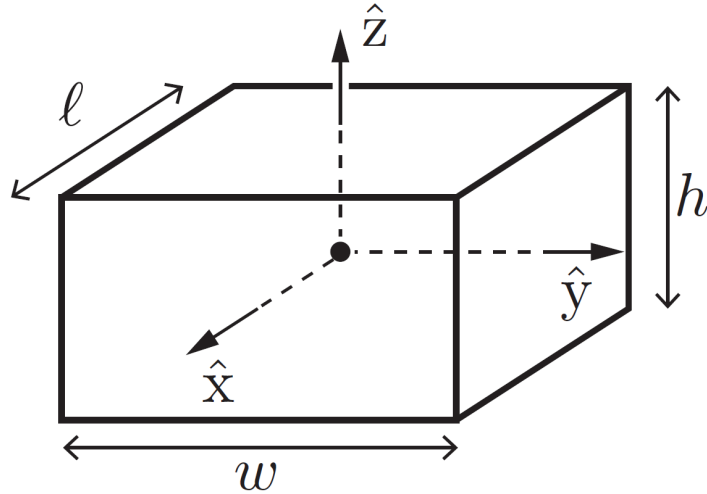
mass density function $\rho(x, y, z)$

Inertia Matrix

- Principal axes of inertia: eigenvectors and eigenvalues of \mathcal{I}_b
 - Directions given by eigenvectors
 - Eigenvalues are principal moments of inertia
- If the principal axes are aligned with the axes of {b}, \mathcal{I}_b is a diagonal matrix

rotational dynamics $m_b = \begin{bmatrix} \mathcal{I}_{xx}\dot{\omega}_x + (\mathcal{I}_{zz} - \mathcal{I}_{yy})\omega_y\omega_z \\ \mathcal{I}_{yy}\dot{\omega}_y + (\mathcal{I}_{xx} - \mathcal{I}_{zz})\omega_x\omega_z \\ \mathcal{I}_{zz}\dot{\omega}_z + (\mathcal{I}_{yy} - \mathcal{I}_{xx})\omega_x\omega_y \end{bmatrix} \quad \omega_b = (\omega_x, \omega_y, \omega_z)$

Inertia Matrix



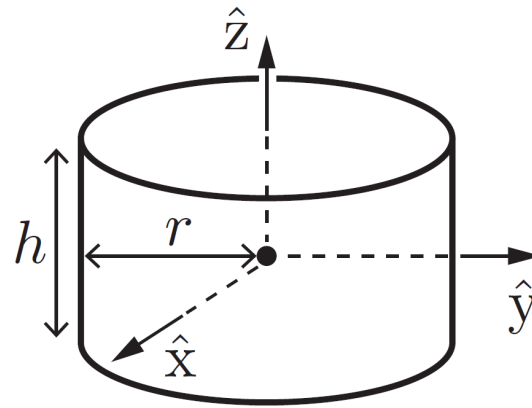
rectangular parallelepiped:

volume = abc ,

$$\mathcal{I}_{xx} = m(w^2 + h^2)/12,$$

$$\mathcal{I}_{yy} = m(l^2 + h^2)/12,$$

$$\mathcal{I}_{zz} = m(l^2 + w^2)/12$$



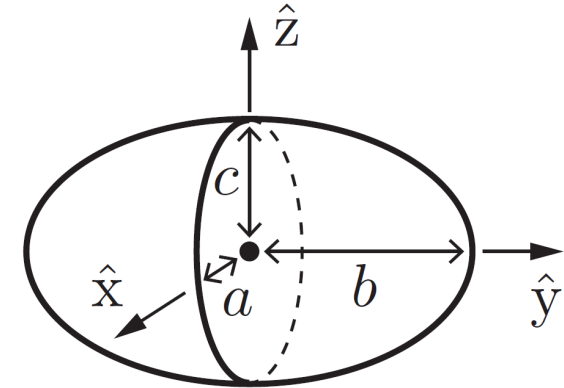
circular cylinder:

volume = $\pi r^2 h$,

$$\mathcal{I}_{xx} = m(3r^2 + h^2)/12,$$

$$\mathcal{I}_{yy} = m(3r^2 + h^2)/12,$$

$$\mathcal{I}_{zz} = mr^2/2$$



ellipsoid:

volume = $4\pi abc/3$,

$$\mathcal{I}_{xx} = m(b^2 + c^2)/5,$$

$$\mathcal{I}_{yy} = m(a^2 + c^2)/5,$$

$$\mathcal{I}_{zz} = m(a^2 + b^2)/5$$

Inertia Matrix

- Inertia matrix in a rotated frame {c}
- Kinetic energy is the same in different frame

$$\begin{aligned}\frac{1}{2}\omega_c^T \mathcal{I}_c \omega_c &= \frac{1}{2}\omega_b^T \mathcal{I}_b \omega_b \\ &= \frac{1}{2}(R_{bc}\omega_c)^T \mathcal{I}_b (R_{bc}\omega_c) \\ &= \frac{1}{2}\omega_c^T (R_{bc}^T \mathcal{I}_b R_{bc}) \omega_c.\end{aligned}$$

$$\mathcal{I}_c = R_{bc}^T \mathcal{I}_b R_{bc}$$

Steiner's theorem

- The inertia matrix \mathcal{I}_q about a frame aligned with $\{b\}$, but at a point in $\{b\}$ $q = (q_x, q_y, q_z)$, is related to the inertia matrix calculated at the center of mass by

$$\mathcal{I}_q = \mathcal{I}_b + \mathbf{m}(q^T q I - q q^T)$$

- Parallel-axis theorem: the scalar inertia \mathcal{I}_d about an axis parallel to, but a distance d from, an axis through the center of mass is

$$\mathcal{I}_d = \mathcal{I}_{\text{cm}} + \mathbf{m}d^2$$

Inertia Matrix

- Change of reference frame

$$\mathcal{I}_c = R_{bc}^T \mathcal{I}_b R_{bc}$$

$$\mathcal{I}_q = \mathcal{I}_b + \mathbf{m}(q^T q I - qq^T)$$

Twist-Wrench Formulation

- Linear dynamics $f_b = \mathbf{m}(\dot{v}_b + [\omega_b]v_b)$
- Rotation dynamics $m_b = \mathcal{I}_b\dot{\omega}_b + [\omega_b]\mathcal{I}_b\omega_b$

$$\begin{bmatrix} m_b \\ f_b \end{bmatrix} = \begin{bmatrix} \mathcal{I}_b & 0 \\ 0 & \mathbf{m}I \end{bmatrix} \begin{bmatrix} \dot{\omega}_b \\ \dot{v}_b \end{bmatrix} + \begin{bmatrix} [\omega_b] & 0 \\ 0 & [\omega_b] \end{bmatrix} \begin{bmatrix} \mathcal{I}_b & 0 \\ 0 & \mathbf{m}I \end{bmatrix} \begin{bmatrix} \omega_b \\ v_b \end{bmatrix}$$

$$[v]v = v \times v = 0 \text{ and } [v]^T = -[v]$$

$$\begin{aligned} \begin{bmatrix} m_b \\ f_b \end{bmatrix} &= \begin{bmatrix} \mathcal{I}_b & 0 \\ 0 & \mathbf{m}I \end{bmatrix} \begin{bmatrix} \dot{\omega}_b \\ \dot{v}_b \end{bmatrix} + \begin{bmatrix} [\omega_b] & [v_b] \\ 0 & [\omega_b] \end{bmatrix} \begin{bmatrix} \mathcal{I}_b & 0 \\ 0 & \mathbf{m}I \end{bmatrix} \begin{bmatrix} \omega_b \\ v_b \end{bmatrix} \\ &= \begin{bmatrix} \mathcal{I}_b & 0 \\ 0 & \mathbf{m}I \end{bmatrix} \begin{bmatrix} \dot{\omega}_b \\ \dot{v}_b \end{bmatrix} - \begin{bmatrix} [\omega_b] & 0 \\ [v_b] & [\omega_b] \end{bmatrix}^T \begin{bmatrix} \mathcal{I}_b & 0 \\ 0 & \mathbf{m}I \end{bmatrix} \begin{bmatrix} \omega_b \\ v_b \end{bmatrix} \end{aligned}$$

Twist-Wrench Formulation

$$\text{Body twist } \mathcal{V}_b = \begin{bmatrix} \omega_b \\ v_b \end{bmatrix} \quad \text{Body wrench } \mathcal{F}_b = \begin{bmatrix} m_b \\ f_b \end{bmatrix}$$

$$\text{spatial inertia matrix } \mathcal{G}_b \in \mathbb{R}^{6 \times 6} \quad \mathcal{G}_b = \begin{bmatrix} \mathcal{I}_b & 0 \\ 0 & mI \end{bmatrix}$$

$$\text{kinetic energy} = \frac{1}{2} \omega_b^T \mathcal{I}_b \omega_b + \frac{1}{2} m v_b^T v_b = \frac{1}{2} \mathcal{V}_b^T \mathcal{G}_b \mathcal{V}_b$$

$$\text{spatial momentum } \mathcal{P}_b \in \mathbb{R}^6 \quad \mathcal{P}_b = \begin{bmatrix} \mathcal{I}_b \omega_b \\ m v_b \end{bmatrix} = \begin{bmatrix} \mathcal{I}_b & 0 \\ 0 & mI \end{bmatrix} \begin{bmatrix} \omega_b \\ v_b \end{bmatrix} = \mathcal{G}_b \mathcal{V}_b$$

Twist-Wrench Formulation

- Lie bracket of two twists $\mathcal{V}_1 = (\omega_1, v_1)$ and $\mathcal{V}_2 = (\omega_2, v_2)$

$$\begin{bmatrix} [\omega_1] & 0 \\ [v_1] & [\omega_1] \end{bmatrix} \begin{bmatrix} \omega_2 \\ v_2 \end{bmatrix} = [\text{ad}_{\mathcal{V}_1}] \mathcal{V}_2 = \text{ad}_{\mathcal{V}_1}(\mathcal{V}_2) \in \mathbb{R}^6$$

$$[\text{ad}_{\mathcal{V}}] = \begin{bmatrix} [\omega] & 0 \\ [v] & [\omega] \end{bmatrix} \in \mathbb{R}^{6 \times 6}$$

Twist-Wrench Formulation

- Dynamic equations for a single rigid body

$$\begin{aligned}\mathcal{F}_b &= \mathcal{G}_b \dot{\mathcal{V}}_b - \text{ad}_{\mathcal{V}_b}^T(\mathcal{P}_b) \\ &= \mathcal{G}_b \dot{\mathcal{V}}_b - [\text{ad}_{\mathcal{V}_b}]^T \mathcal{G}_b \mathcal{V}_b\end{aligned}$$

- Moment equation for a rigid body

$$m_b = \mathcal{I}_b \dot{\omega}_b - [\omega_b]^T \mathcal{I}_b \omega_b$$

Dynamics in Other Frames

- The kinetic energy is independent of frames

$$\begin{aligned}\frac{1}{2}\mathcal{V}_a^T\mathcal{G}_a\mathcal{V}_a &= \frac{1}{2}\mathcal{V}_b^T\mathcal{G}_b\mathcal{V}_b \\ &= \frac{1}{2}([\text{Ad}_{T_{ba}}]\mathcal{V}_a)^T\mathcal{G}_b[\text{Ad}_{T_{ba}}]\mathcal{V}_a \\ &= \frac{1}{2}\mathcal{V}_a^T\underbrace{[\text{Ad}_{T_{ba}}]^T\mathcal{G}_b[\text{Ad}_{T_{ba}}]}_{\mathcal{G}_a}\mathcal{V}_a;\end{aligned}$$

$$[\text{Ad}_T] = \begin{bmatrix} R & 0 \\ [p]R & R \end{bmatrix} \in \mathbb{R}^{6 \times 6}$$

- The spatial inertia matrix $\mathcal{G}_a = [\text{Ad}_{T_{ba}}]^T\mathcal{G}_b[\text{Ad}_{T_{ba}}]$
- Equations of motion in frame {a}

$$\mathcal{F}_a = \mathcal{G}_a\dot{\mathcal{V}}_a - [\text{ad}_{\mathcal{V}_a}]^T\mathcal{G}_a\mathcal{V}_a$$

Summary

- Dynamics of a single rigid body
 - Linear dynamics
 - Rotational dynamics

$$\begin{aligned}\mathcal{F}_b &= \mathcal{G}_b \dot{\mathcal{V}}_b - \text{ad}_{\mathcal{V}_b}^T(\mathcal{P}_b) \\ &= \mathcal{G}_b \dot{\mathcal{V}}_b - [\text{ad}_{\mathcal{V}_b}]^T \mathcal{G}_b \mathcal{V}_b\end{aligned}$$

Further Reading

- Chapter 8 in Kevin M. Lynch and Frank C. Park. Modern Robotics: Mechanics, Planning, and Control. 1st Edition, 2017.